Therit Patrol Frigate

FLEET ACTION

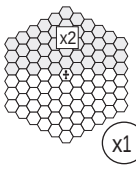
Ship Datacard

SHIP NAME:

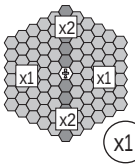
ID:

SQUADRON:

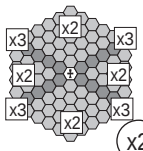
Medium Pulse
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d8 per 1 above
Max Shots/Turn: 2



Burst Beam
Class: Electromagnetic
Range: 1/2/3/4
Fire Control: d8/d8/d10
Damage: d6/special
Max Shots/Turn: 2
see rules



Light Pulse
Class: Particle
Range:1/2/3/4
Fire Control: d10/d10/d12
Damage: d6 per 1 above
Max Shots/Turn: 3



CMD RATING: 3
CMD COST: 1
DEF RATING: 16
ARMOR: 4
SENSOR: 10
AVAIL: Common*

RACE: Narn Regime
CLASS: Therit Frigate
CATEGORY: Medium
YEAR IN SERVICE: 2261
Jump Drive: No
POINT VALUE: 185

NOTES:

*Thentus variant

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Medium Pulse																														
Burst Beam																														
Light Pulse																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
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Damage: d8 per 1 above
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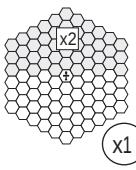

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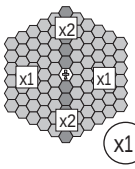
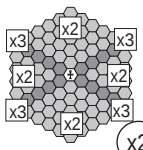
Class: Electromagnetic
Range: 1/2/3/4
Fire Control: d8/d8/d10
Damage: d6/special
Max Shots/Turn: 2
see rules



Light Pulse
Class: Particle
Range:1/2/3/4
Fire Control: d10/d10/d12
Damage: d6 per 1 above
Max Shots/Turn: 3



CMD RATING: 3
CMD COST: 1
DEF RATING: 16
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SENSOR: 10
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