

ID:

SQUADRON:

Rassa Patrol Frigate

CMD RATING: 2
CMD COST: 1
DEF RATING: 15
ARMOR: 4
SENSOR: 10
AVAIL: Common

RACE: Gaim
CLASS: Rassa Patrol Frigate
CATEGORY : Medium
YEAR IN SERVICE: 2251
Jump Drive: No
POINT VALUE: 160

NOTES:

Bulkheads Level 1

Version 1.0

STRUCTURAL DATA

[illegible]

MANEUVERING DATA

[illegible]

Packet Torpedo

Class: Ballistic
Range: 14/18/22/26
Fire Control: d10/d8/-
Damage: 2d10
Max Shots/Turn: 2

A diagram of a hexagonal lattice. A central white hexagon is labeled 'i'. It is surrounded by a ring of six grey hexagons. Two of these grey hexagons are labeled 'x1'. Above the central ring, there is another ring of grey hexagons, with one labeled 'x2'.

Twin Array

Class: Particle
Range: 1/2/3/4
Fire Control: d10/d12/d12
Damage: d6
Max Shots/Turn: 3x2

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STRUCTURAL DATA

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MANEUVERING DATA

[illegible]

Packet Torpedo

Class: Ballistic
Range: 14/18/22/26
Fire Control: d10/d8/-
Damage: 2d10
Max Shots/Turn: 2

A diagram of a hexagonal lattice. A central node is labeled 'i'. It is surrounded by six nodes. The two nodes directly above and below 'i' are labeled 'x2'. The two nodes to the left and right of 'i' are labeled 'x1'. The lattice is shaded in a checkerboard pattern, with the central node 'i' being white.

Twin Array

Class: Particle
Range: 1/2/3/4
Fire Control: d10/d12/d12
Damage: d6
Max Shots/Turn: 3x2