



Ship Datacard

EA Missile Barge (Alpha)

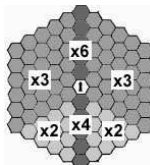
SHIP NAME: _____

ID: _____

SQUADRON: _____

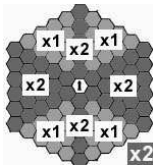
Class: Ballistic
Range: 12
Fire Control: d8/d8/d8
Damage: by missile type
Max Shots/Turn: 2

S Missile Rack



Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8
Max Shots/Turn: 3

Std. Particle Beam



CMD RATING: 6
CMD COST: 2
DEF RATING: 13
ARMOR: 3/3/3
SENSOR: 8
AVAIL: Uncommon

RACE: Civilian/Earth Alliance
CLASS: Missile Barge (Alpha)
CATEGORY : CAPITAL
YEAR IN SERVICE: 2191
Jump Drive: No
POINT VALUE: 225

NOTES:

Missile Racks:

- 1 (12):
- 2 (12):
- 3 (12):
- 4 (12):
- 5 (12):
- 6 (12):

NOTES:

Even die roll
Structure hits
are marked as
Cargo hits
instead of
Structure.

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
SO Missile Rack																														
Std. Particle																														
Cargo																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0



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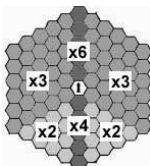
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ID: _____

SQUADRON: _____

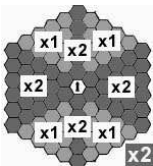
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