



Ship Datacard

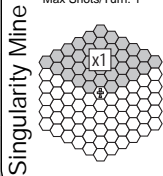
Demon

SHIP NAME:

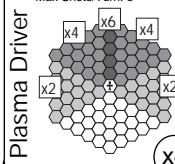
ID:

SQUADRON:

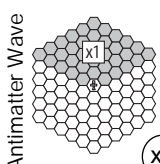
Class: Ballistic/Flash
Range: 120
Fire Control: d12
Damage: See Rules
Max Shots/Turn: 1



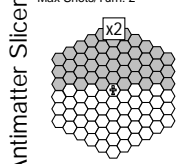
Class: Plasma/Pulse
Range: 4/8/12/16
Fire Control: d10/d12/d12
Damage: d12/d10/d8/d6
per 1 above (max 5)
Max Shots/Turn: 3



Class: Antimatter/Flash
Range: 6/12/18/24
Fire Control: d12/d12/d12
Damage: 5d10(>1) (Max 4)
Max Shots/Turn: 3



Class: Antimatter
Range: 8/-/24/32
Fire Control: d12/d12/d6
Damage: 4d10+1 (>1)
(No max)
Max Shots/Turn: 2



CMD RATING: 12
CMD COST: 6
DEF RATING: 14
ARMOR: 6/6/6
SENSOR: 12
AVAIL: Common

RACE: The Triad: Chaos
CLASS: Demon
CATEGORY: CAPITAL
YEAR IN SERVICE: Primordial
JUMP DRIVE: YES
POINT VALUE: 2225

NOTES:

Gravitic Drive System
Adv Sensors
Adv Armor
Triad Self Repair - 3
Jealous Elint - 2

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Singularity Mine																														
Antimatter Wave																														
Antimatter Slicer																														
Plasma Driver																														

MANEUVERING DATA

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SPEED/RATING																														
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
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WARNER BROS. c 2000 PERMISSION TO PHOTOCOPY FOR PERSONAL USE IN THE GAME



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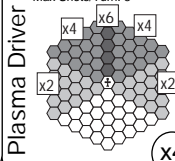
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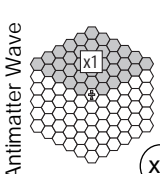
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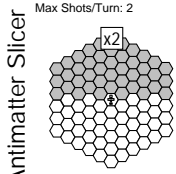
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