



# Ship Datacard

## Mahkgar Starbase

BASE NAME: \_\_\_\_\_

ID: \_\_\_\_\_

CMD RATING: 14  
CMD COST: N/A  
DEF RATING: 8  
ARMOR: 4/4/4  
SENSOR: 11  
AVAIL: Special

RACE: Grome  
CLASS: Starbase  
CATEGORY : Enormous  
YEAR IN SERVICE: 2235  
TYPE: Spherical (7-hex)  
POINT VALUE: 1750

**Heavy Railgun**  
Class: Matter  
Range: 9/18/27/36  
Fire Control: d10/d10/d4  
Damage: 4  
Max Shots/Turn: 1

**Medium Railgun**  
Class: Matter  
Range: 6/12/18/24  
Fire Control: d10/d8/d4  
Damage: 2  
Max Shots/Turn: 1

**Light Railgun**  
Class: Matter  
Range: 3/6/9/12  
Fire Control: d8/d10/d10  
Damage: 1  
Max Shots/Turn: 2

**Flak Cannon**  
Class: Matter (Flash)  
Range: 3/6/9/12  
Fire Control: -/-/d12  
Damage: d6  
Max Shots/Turn: 3

NOTES:  
Loadout 1 (2235+)(1960 points):  
6 Flights Regla

Connecting Struts (NA for  
Primary Structure hits)

Targeting Array  
Level 6 (range = 30 hexes)

Defensive Flak  
Level 4

NOTES:

### SECONDARY STRUCTURE DAMAGE CHART

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
STRUCTURE - 1																				
STRUCTURE - 2																				
STRUCTURE - 3																				
STRUCTURE - 4																				
STRUCTURE - 5																				
STRUCTURE - 6																				

### PRIMARY STRUCTURE & SYSTEMS DAMAGE CHART

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
Primary Structure		T		T				T			T			T			T			
Sensors																				
Heavy Railgun																				
Medium Railgun																				
Light Railgun																				
Flak Cannon			F			F			F											

### MAHKGAR DAMAGE DIAGRAM

MINOR WEAPONS:

Light Railguns  
Flak Cannons

PRIMARY WEAPONS:

Medium Railguns  
Heavy Railguns

