Valtor Strike Cruiser

FLEET ACTION

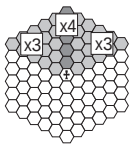
Ship Datacard

SHIP NAME:

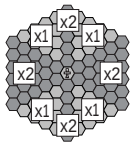
ID:

SQUADRON:

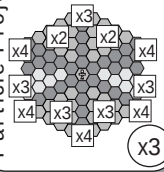
Hvy. Plasma Cannon
Class: Plasma
Range: 3/6/9/12
Fire Control: d10//d8/-
Damage: 4d10/3d10/2d10/d10
Max Shots/Turn: 1



Tactical Laser
Class: Laser
Range: 4/8/12/16
Fire Control: d10/d8/-
Damage: 2d10 -1 per die
Max Shots/Turn: 2



Particle Projector
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d6
Max Shots/Turn: 2



x3

CMD RATING: 10
CMD COST: 4
DEF RATING: 14
ARMOR: 4/5/4
SENSOR: 10
AVAIL: Rare

RACE: Centauri Republic
CLASS: Valtor Cruiser
CATEGORY: Capital
YEAR IN SERVICE: 1840
Jump Drive: Yes
POINT VALUE: 500

NOTES:

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Hvy. Plasma Cannon																														
Tactical Laser																														
Particle Projector																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0

Valtor Strike Cruiser (1966 refit)

FLEET ACTION

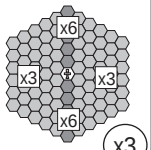
Ship Datacard

SHIP NAME:

ID:

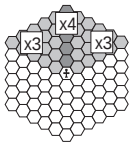
SQUADRON:

Light Particle Beam
Class: Particle
Range: 1/2/3/4
Fire Control: d10/d10/d10
Damage: d6
Max Shots/Turn: 3

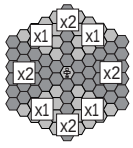


x3

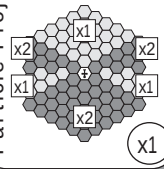
Hvy. Plasma Cannon
Class: Plasma
Range: 3/6/9/12
Fire Control: d10//d8/-
Damage: 4d10/3d10/2d10/d10
Max Shots/Turn: 1



Tactical Laser
Class: Laser
Range: 4/8/12/16
Fire Control: d10/d8/-
Damage: 2d10 -1 per die
Max Shots/Turn: 2



Particle Projector
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d6
Max Shots/Turn: 2



x1

CMD RATING: 10
CMD COST: 4
DEF RATING: 14
ARMOR: 4/5/4
SENSOR: 10
AVAIL: Rare

RACE: Centauri Republic
CLASS: Valtor Cruiser
CATEGORY: Capital
YEAR IN SERVICE: 1966
Jump Drive: Yes
POINT VALUE: 495

NOTES:

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Hvy. Plasma Cannon																														
Tactical Laser																														
Particle Projector																														
Lt. Particle Beam																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0