Sakar Carrier

FLEET ACTION

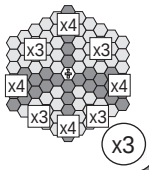
Ship Datacard

ID:

SHIP NAME: SQUADRON:

Particle Projector

Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d6
Max Shots/Turn: 2



x3

CMD RATING: 10
CMD COST: 4
DEF RATING: 13
ARMOR: 4/4/4
SENSOR: 10
AVAIL: Uncommon

RACE: Centauri Republic
CLASS: Sakar Carrier
CATEGORY: Capital
YEAR IN SERVICE: 1875
Jump Drive: Yes
POINT VALUE: 240

NOTES:

Loadout 1 (1875-1980)(380 points):
4 Flights Phalan

Loadout 2 (1875-1980)(380 points):
4 Flights Phalan-M

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Particle Projector																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0

Sakar Carrier (1980 refit)

FLEET ACTION

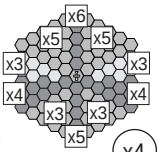
Ship Datacard

ID:

SHIP NAME: SQUADRON:

Light Particle Beam

Class: Particle
Range: 1/2/3/4
Fire Control: d10/d10/d10
Damage: d6
Max Shots/Turn: 3



x4

CMD RATING: 10
CMD COST: 4
DEF RATING: 13
ARMOR: 4/4/4
SENSOR: 10
AVAIL: Uncommon

RACE: Centauri Republic
CLASS: Sakar Carrier
CATEGORY: Capital
YEAR IN SERVICE: 1985
Jump Drive: Yes
POINT VALUE: 235

NOTES:

Loadout 1 (1980-1995)(375 points):
4 Flights Phalan

Loadout 2 (1980-1995)(375 points):
4 Flights Phalan-M

Loadout 3 (1995+)(395 points):
4 Flights Glaive

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Lt. Particle Beam																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0