



Ship Datacard

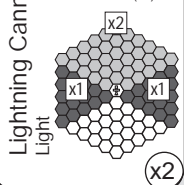
Heavy Destroyer

SHIP NAME: _____

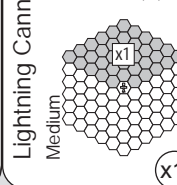
ID: _____

SQUADRON: _____

Class: Laser
Range: 2/4/6/8
Fire Control: d12/d12/d12+2
Damage: 1d10
Max Shots/Turn: 3 (=1)



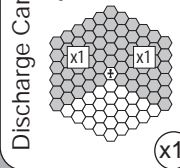
Class: Laser
Range: 4/8/12/16
Fire Control: d12/d12/d10
Damage: 2d10+1
Max Shots/Turn: 2 (=1)



Class: Laser
Range: 6/12/18/24
Fire Control: d10/d10/d10
Damage: 6d10
Max Shots/Turn: 3
Double Power



Class: Laser
Range: 4/8/12/16
Fire Control: d10/d10/d10
Damage: 4d10
Max Shots/Turn: 3
Regular Power



CMD RATING: 10
CMD COST: 2
DEF RATING: 14
ARMOR: 4/4
SENSOR: 11
AVAIL: Common

RACE: Vorlons
CLASS: Heavy Destroyer
CATEGORY: HCV
YEAR IN SERVICE: Ancient
Jump Drive: Yes
POINT VALUE: 750

NOTES:

Adv. Sensors
Adv. Armor
Grav Drive
EM Field Level 2
Adaptive Armor Level 1

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE				S				S																						
SENSORS																														
Lightning Cannon																														
Discharge Cannon																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0



Ship Datacard

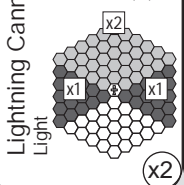
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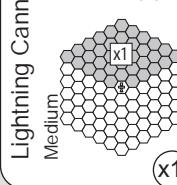
ID: _____

SQUADRON: _____

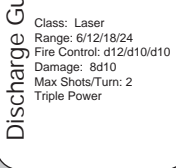
Class: Laser
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Damage: 1d10
Max Shots/Turn: 3 (=1)



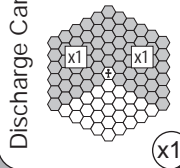
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Range: 4/8/12/16
Fire Control: d12/d12/d10
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Class: Laser
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Double Power



Class: Laser
Range: 4/8/12/16
Fire Control: d10/d10/d10
Damage: 4d10
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Regular Power



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