



# Ship Datacard

## Eskravat Refueling Barge

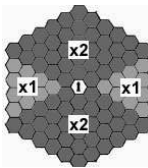
SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

SQUADRON: \_\_\_\_\_

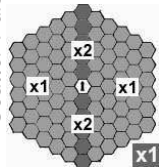
Class: Ballistic  
Range: 12  
Fire Control: d8/d8/d8  
Damage: by missile type  
Max Shots/Turn: 2

S-Missile Rack



Class: Particle  
Range: 1/2/3/4  
Fire Control: d8/d10/d10  
Damage: d4 per 1 above  
Max Shots/Turn: 3

Scatter-Pulsar



CMD RATING: 6  
CMD COST: 2  
DEF RATING: 14  
ARMOR: 4/4/4  
SENSOR: 10  
AVAIL: Common

RACE: Dilgar Imperium  
CLASS: Eskravat Barge  
CATEGORY : CAPITAL  
YEAR IN SERVICE: 2229  
Jump Drive: No  
POINT VALUE: 260

### NOTES:

All even die roll Structure hits are marked as Cargo his instead of Structure.

### NOTES:

Missiles:

Rack1 (20):

Rack 2 (20):

Rack 3 (20):

Rack 4 (20):

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE			N																											
SENSORS																														
S-Missile																														
Scatter-Pulsar																														
Cargo																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
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Version 1.0



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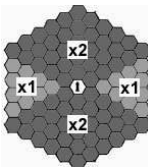
SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

SQUADRON: \_\_\_\_\_

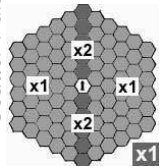
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