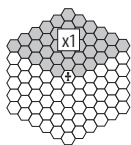


Ship Datacard

SHIP NAME:

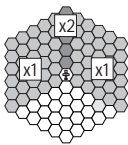
ID: _____
SQUADRON: _____

Class: Laser
Range: 4/8/12/16
Fire Control: d10/d10/d4
Damage: 3d10
Max Shots/Turn: 1



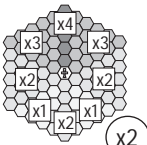
Medium Laser

Class: Laser
Range: 4/8/12/16
Fire Control: d10/d8/d4
Damage: 4d8
Max Shots/Turn: 1



Laser Cutter

Class: Particle
Range: 1/2/3/4
Fire Control: d10/d10/d10
Damage: d6
Max Shots/Turn: 3



Light Particle Beam

CMD RATING: 8
CMD COST: 3
DEF RATING: 14
ARMOR: 4/4/3
SENSOR: 9
AVAIL: Common

RACE: Abbai Matriarchy
CLASS: Kastona Cruiser
CATEGORY: Capital
YEAR IN SERVICE: 1950
Jump Drive: Yes
POINT VALUE: 270

NOTES:

Gravitic Shield
Level 1

Version 1.0

STRUCTURAL DATA

[illegible]

MANEUVERING DATA

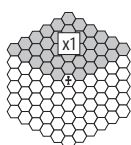
[illegible]

Ship Datacard

SHIP NAME:

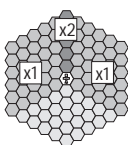
ID: _____
SQUADRON: _____

Class: Laser
Range: 6/12/18/24
Fire Control: d10/d10/d4
Damage: 3d10 -1 per die
Max Shots/Turn: 2



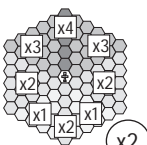
Assault Laser

Class: Laser
Range: 4/8/12/16
Fire Control: d10/d8/d4
Damage: 4d8
Max Shots/Turn: 1



Laser Cutter

Class: Particle
Range: 1/2/3/4
Fire Control: d10/d10/d10
Damage: d6
Max Shots/Turn: 3



Light Particle Beam

CMD RATING: 8
CMD COST: 3
DEF RATING: 14
ARMOR: 4/4/3
SENSOR: 9
AVAIL: Common

RACE: Abbai Matriarchy
CLASS: Kastona Cruiser
CATEGORY: Capital
YEAR IN SERVICE: 1950
Jump Drive: Yes
POINT VALUE: 275

NOTES:

Gravitic Shield
Level 1

2040 refit: Increase Gravitic Shields to Level 2 (lost on hits 6 and 3).
(285 points)

Version 1.0

STRUCTURAL DATA

[illegible]

MANEUVERING DATA

[illegible]