



# Ship Datacard

## Garut Survey Ship

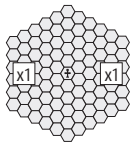
SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

SQUADRON: \_\_\_\_\_

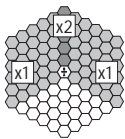
Class: Laser  
Range: 6/12/18/24  
Fire Control: d10/d10/-  
Damage: 4d10 -1 per die  
Max Shots/Turn: 1

Imperial Laser



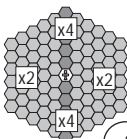
Class: Laser  
Range: 4/8/12/16  
Fire Control: d10/d8/-  
Damage: 2d10 -1 per die  
Max Shots/Turn: 2

Tactical Laser



Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6  
Max Shots/Turn: 3

Light Particle Beam



CMD RATING: 10  
CMD COST: 4  
DEF RATING: 10  
ARMOR: 4/4/5  
SENSOR: 11  
AVAIL: Rare

RACE: Centauri Republic  
CLASS: Garut Survey Ship  
CATEGORY: Enormous  
YEAR IN SERVICE: 1966  
Jump Drive: Yes  
POINT VALUE: 445

### NOTES:

Loadout 1 (1966-1995)(550 points):  
3 Flights Phalan

Loadout 2 (1966-1995)(550 points):  
3 Flights Phalan-M

Loadout 3 (1995+)(565 points):  
3 Flights Glaive

Even die roll Structure hits are marked  
as Cargo hits instead of Structure.

### NOTES:

ELINT Ship  
Level 2

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE									E									E												
SENSORS																														
Imperial Laser																														
Tactical Laser																														
Lt. Particle Beam																														
Cargo																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0



# Ship Datacard

## Garut Survey Ship (2006 refit)

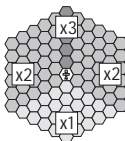
SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

SQUADRON: \_\_\_\_\_

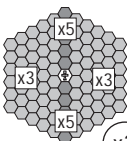
Class: Laser  
Range: 6/12/18/24  
Fire Control: d10/d10/d4  
Damage: 3d10 -1 per die  
Max Shots/Turn: 2

Assault Laser



Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6  
Max Shots/Turn: 3

Light Particle Beam



CMD RATING: 10  
CMD COST: 4  
DEF RATING: 10  
ARMOR: 4/4/5  
SENSOR: 11  
AVAIL: Rare

RACE: Centauri Republic  
CLASS: Garut Survey Ship  
CATEGORY: Enormous  
YEAR IN SERVICE: 2006  
Jump Drive: Yes  
POINT VALUE: 450

### NOTES:

Loadout 1 (2006+)(570 points):  
3 Flights Glaive

Even die roll Structure hits are marked  
as Cargo hits instead of Structure.

### NOTES:

ELINT Ship  
Level 2

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE									E									E												
SENSORS																														
Assault Laser																														
Lt. Particle Beam																														
Cargo																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0