

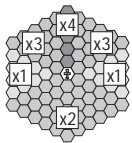
# Ship Datacard

## Centaurum Battleship

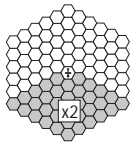
SHIP NAME:

ID: \_\_\_\_\_  
SQUADRON: \_\_\_\_\_

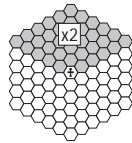
Class: Laser  
Range: 6/12/18/24  
Fire Control: d10/d10/-  
Damage: 4d10 -1 per die  
Max Shots/Turn: 1



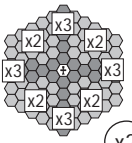
Class: Laser  
Range: 4/8/12/16  
Fire Control: d10/d8/-  
Damage: 2d10 -1 per die  
Max Shots/Turn: 2



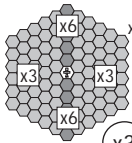
Class: Plasma  
Range: 3/6/9/12  
Fire Control: d10//d8/-  
Damage: 4d10/3d10/2d10/d10  
Max Shots/Turn: 1



Class: Particle  
Range: 2/4/6/8  
Fire Control: d10/d10/d8  
Damage: d6  
Max Shots/Turn: 2



Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6  
Max Shots/Turn: 3



CMD RATING: 12  
CMD COST: 4  
DEF RATING: 13  
ARMOR: 5/5/4  
SENSOR: 10  
AVAIL: Uncommon

RACE: Centauri Republic  
CLASS: Centaurum Battleship  
CATEGORY: Capital  
YEAR IN SERVICE: 1966  
Jump Drive: Yes  
POINT VALUE: 560

NOTES:

Loadout 1 (1966-1995)(630 points):  
2 Flights Phalan

Loadout 2 (1966-1995)(630 points):  
2 Flights Phalan-M

Loadout 3 (1995-2005)(640 points):  
2 Flights Glaive

Version 1.0

STRUCTURAL DATA

[illegible]

## MANEUVERING DATA

[illegible]

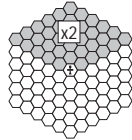
# Ship Datacard

## Centaurum Battleship (2005 refit)

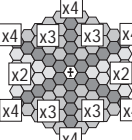
SHIP NAME:

ID: \_\_\_\_\_  
SQUADRON: \_\_\_\_\_

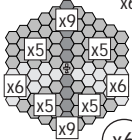
Class: Plasma  
Range: 3/6/9/12  
Fire Control: d10//d8/-  
Damage: 4d10/3d10/2d10/d10  
Max Shots/Turn: 1



Class: Laser  
Range: 6/12/18/24  
Fire Control: d10/d10/d4  
Damage: 3d10 -1 per die  
Max Shots/Turn: 2



Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6  
Max Shots/Turn: 3



CMD RATING: 12  
CMD COST: 4  
DEF RATING: 13  
ARMOR: 5/5/4  
SENSOR: 10  
AVAIL: Uncommon

RACE: Centauri Republic  
CLASS: Centaurum Battleship  
CATEGORY: Capital  
YEAR IN SERVICE: 2005  
Jump Drive: Yes  
POINT VALUE: 535

NOTES:

Loadout 1 (2005+)(615 points):  
2 Flights Glaive

Version 1.0

STRUCTURAL DATA

[illegible]

MANEUVERING DATA

[illegible]