Angel

FLEET ACTION

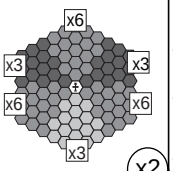
Ship Datacard

SHIP NAME:

ID:

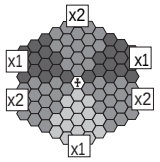
SQUADRON:

Photonic Prism Beam
Class: Laser
Range: 1/2/3/4
Fire Control: d8/d10/d12
Damage: 4d10+1
Max Shots/Turn: 2

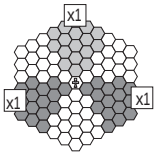


x2

Photonic Prism Beam
Class: Laser
Range: 2/4/6/8
Fire Control: d8/d10/d12
Damage: 8d10+1
Max Shots/Turn: 2



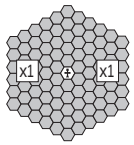
Photonic Prism Beam
Class: Laser
Range: 4/8/12/16
Fire Control: d10d10/d10
Damage: 14d10+1
Max Shots/Turn: 2



Photonic Prism Beam
Class: Particle
Range: 6/12/18/24
Fire Control: d12/d12/d10
Damage: 20d10+1
Max Shots/Turn: 2

Not Available for this Vessel

Flare Generator
Class: Electromagnetic
Range: 8/16/24/32
Fire Control: d12/d12/d10
Damage: 6d10+2
Max Shots/Turn: 2



CMD RATING: 8
CMD COST: 3
DEF RATING: 15
ARMOR: 8/8
SENSOR: 12
AVAIL: Common

RACE: The Triad: Order
CLASS: Angel
CATEGORY : HCV
YEAR IN SERVICE: Primordial
JUMP DRIVE: YES
POINT VALUE: 1425

NOTES:
Gravitic Drive System
Adv Sensors
Adv Armor
Triad Self Repair - 3
Flare Generator (EM 1 or EM2-Special)

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Photonic Prism Beam																														
Flare Generator																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

WARNER BROS. c 2000 PERMISSION TO PHOTOCOPY FOR PERSONAL USE IN THE GAME

Angel

FLEET ACTION

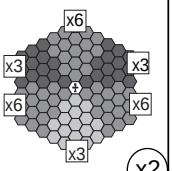
Ship Datacard

SHIP NAME:

ID:

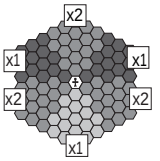
SQUADRON:

Photonic Prism Beam
Class: Laser
Range: 1/2/3/4
Fire Control: d8/d10/d12
Damage: 4d10+1
Max Shots/Turn: 2

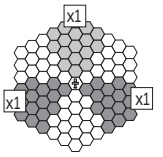


x2

Photonic Prism Beam
Class: Laser
Range: 2/4/6/8
Fire Control: d8/d10/d12
Damage: 8d10+1
Max Shots/Turn: 2



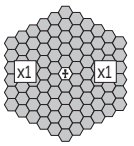
Photonic Prism Beam
Class: Laser
Range: 4/8/12/16
Fire Control: d10d10/d10
Damage: 14d10+1
Max Shots/Turn: 2



Photonic Prism Beam
Class: Particle
Range: 6/12/18/24
Fire Control: d12/d12/d10
Damage: 20d10+1
Max Shots/Turn: 2

Not Available for this Vessel

Flare Generator
Class: Electromagnetic
Range: 8/16/24/32
Fire Control: d12/d12/d10
Damage: 6d10+2
Max Shots/Turn: 2



CMD RATING: 8
CMD COST: 3
DEF RATING: 15
ARMOR: 8/8
SENSOR: 12
AVAIL: Common

RACE: The Triad: Order
CLASS: Angel
CATEGORY : HCV
YEAR IN SERVICE: Primordial
JUMP DRIVE: YES
POINT VALUE: 1425

NOTES:
Gravitic Drive System
Adv Sensors
Adv Armor
Triad Self Repair - 3
Flare Generator (EM 1 or EM2-Special)

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Photonic Prism Beam																														
Flare Generator																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

WARNER BROS. c 2000 PERMISSION TO PHOTOCOPY FOR PERSONAL USE IN THE GAME