



Ship Datacard

Mind's Eye

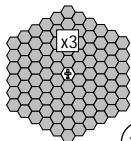
SHIP NAME:

ID:

SQUADRON:

Class: Particle
Range: 6/12/18/24
Fire Control: d10/d10/d10
Damage: 4d10
Max Shots/Turn: 3x2

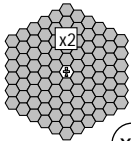
Telekinetic Cutter



x3

Class: Pulse (Light)
Range: 4/8/12/16
Fire Control: d8/d10/d12
Damage: d8 per 1 above
Max Shots/Turn: 3

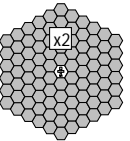
ULTRA PULSE CN.



x2

Class: Pulse (Medium)
Range: 6/12/18/24
Fire Control: d10/d10/d10
Damage: d10 per 1 above
Max Shots/Turn: 3

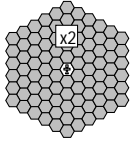
ULTRA PULSE CN.



x2

Class: Pulse (Heavy)
Range: 8/16/24/32
Fire Control: d12/d10/d8
Damage: d12 per 1 above
Max Shots/Turn: 3

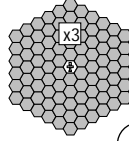
ULTRA PULSE CN.



x2

Class: Particle
Range: 4/8/12/16
Fire Control: d8/d8/d10
Damage: 4d10
Max Shots/Turn: 3

TRIOPTIC PULSAR



x3

CMD RATING: 13
CMD COST: 5
DEF RATING: 12
ARMOR: 6/6/6
SENSOR: 12
AVAIL: Uncommon

RACE: Mindriders
CLASS: Mind's Eye
CATEGORY : Enormous
YEAR IN SERVICE: Primordial
JUMP DRIVE: YES
POINT VALUE: 4100

NOTES:

Thought Shields - 12
Mindrider Self Repair
Gravitic Drive System
Adv Sensors
Adv Armor / Second Sight
Self Repair / Elint - 2 / Thought Wave
Fighter Loadout:
Loadout 1
4 Flights Thought Projections
Cost: 4480

Version 1.1

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
ULTRA PULSE CN.																														
TRIOPTIC PULSAR																														
Telekinetic Cutter																														

Thought Shield Front: Sides: Aft:

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

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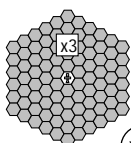
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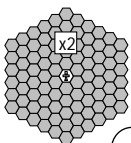
Telekinetic Cutter



x3

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Range: 4/8/12/16
Fire Control: d8/d10/d12
Damage: d8 per 1 above
Max Shots/Turn: 3

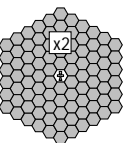
ULTRA PULSE CN.



x2

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Range: 6/12/18/24
Fire Control: d10/d10/d10
Damage: d10 per 1 above
Max Shots/Turn: 3

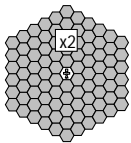
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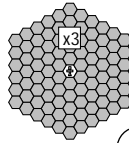
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Fire Control: d8/d8/d10
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