



# Ship Datacard

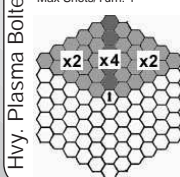
## Scorata Battleship

SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

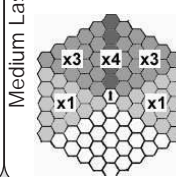
SQUADRON: \_\_\_\_\_

Class: Plasma  
Range: 6/12/18/24  
Fire Control: d10/d10/d4  
Damage: 2d12/d12/d10/d8  
Max Shots/Turn: 1



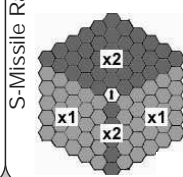
Hvy. Plasma Bolter

Class: Laser  
Range: 4/8/12/16  
Fire Control: d10/d10/d4  
Damage: 3d10-1  
Max Shots/Turn: 1



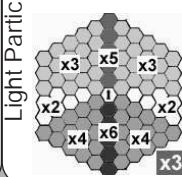
Medium Laser

Class: Ballistic  
Range: 12  
Fire Control: d8/d8/d8  
Damage: by missile type  
Max Shots/Turn: 2



S-Missile Rack

Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6-1  
Max Shots/Turn: 3



Light Particle

CMD RATING: 10  
CMD COST: 4  
DEF RATING: 13  
ARMOR: 4/4/4  
SENSOR: 9  
AVAIL: Uncommon

RACE: Descari  
CLASS: Scorata Battleship  
CATEGORY: CAPITAL  
YEAR IN SERVICE: 2250  
Jump Drive: No  
POINT VALUE: 535

NOTES:

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Hvy. Plasma Bolter																														
Medium Laser																														
Lt. Plasma Bolter																														
Light Particle																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
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Version 1.0



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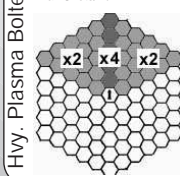
## Scorata Battleship

SHIP NAME: \_\_\_\_\_

ID: \_\_\_\_\_

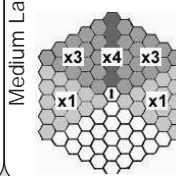
SQUADRON: \_\_\_\_\_

Class: Plasma  
Range: 6/12/18/24  
Fire Control: d10/d10/d4  
Damage: 2d12/d12/d10/d8  
Max Shots/Turn: 1



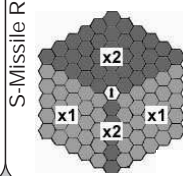
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Class: Laser  
Range: 4/8/12/16  
Fire Control: d10/d10/d4  
Damage: 3d10-1  
Max Shots/Turn: 1



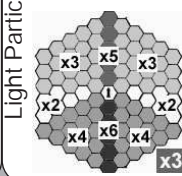
Medium Laser

Class: Ballistic  
Range: 12  
Fire Control: d8/d8/d8  
Damage: by missile type  
Max Shots/Turn: 2



S-Missile Rack

Class: Particle  
Range: 1/2/3/4  
Fire Control: d10/d10/d10  
Damage: d6-1  
Max Shots/Turn: 3



Light Particle

CMD RATING: 10  
CMD COST: 4  
DEF RATING: 13  
ARMOR: 4/4/4  
SENSOR: 9  
AVAIL: Uncommon

RACE: Descari  
CLASS: Scorata Battleship  
CATEGORY: CAPITAL  
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