

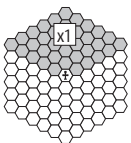


## Obediant Patrol Frigate

SHIP NAME:

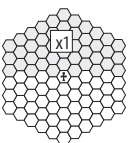
ID: \_\_\_\_\_  
SQUADRON: \_\_\_\_\_

Class: Matter  
Range: 2/4/6/8  
Fire Control: d10/d8/d4  
Damage: 1  
Max Shots/Turn: 2



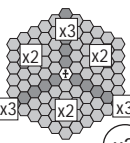
### Gauss Cannon

Class: Laser  
Range: 2/4/6/8  
Fire Control: d10/d8/d4  
Damage: 2d10  
Max Shots/Turn: 2



Light Laser Cannon

Class: Matter  
Range: 1/2/3/4  
Fire Control: d8/d10/d12  
Damage: 1 (-2)  
Max Shots/Turn: 3



## Gatling Railgun

CMD RATING: 4  
CMD COST: 2  
DEF RATING: 15  
ARMOR: 2  
SENSOR: 9  
AVAIL: Common

RACE: Orieni Imperium  
CLASS: Obediant Frigate  
CATEGORY: Medium  
YEAR IN SERVICE: 1780  
Jump Drive: No  
POINT VALUE: 190

NOTES:

2003 Refit: Increase Armor to 3 (195 Points)

Version 1.0

STRUCTURAL DATA

[illegible]

## MANEUVERING DATA

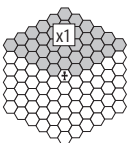
[illegible]

Obediant Patrol Frigate  
(2007 refit)

SHIP NAME:

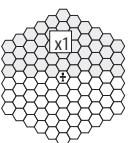
ID: \_\_\_\_\_  
SQUADRON: \_\_\_\_\_

Class: Matter  
Range: 2/4/6/8  
Fire Control: d10/d8/d4  
Damage: 1  
Max Shots/Turn: 2



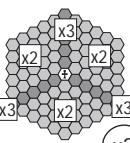
## Gauss Cannon

Class: Laser  
Range: 2/4/6/8  
Fire Control: d10/d8/d4  
Damage: 2d10  
Max Shots/Turn: 2



Light Laser Cannon

Class: Matter  
Range: 1/2/3/4  
Fire Control: d8/d10/d12  
Damage: 1 (-2)  
Max Shots/Turn: 3x2



### Rapid Gatling Railgun

CMD RATING: 4  
CMD COST: 2  
DEF RATING: 15  
ARMOR: 3  
SENSOR: 9  
AVAIL: Common

RACE: Oriani Imperium  
CLASS: Obediant Frigate  
CATEGORY: Medium  
YEAR IN SERVICE: 1780  
Jump Drive: No  
POINT VALUE: 205

NOTES:

Version 1.0

STRUCTURAL DATA

[illegible]

## MANEUVERING DATA

[illegible]