

EA Heavy Orbital Satellites (2)



SPECS

Class: OSAT
In Service: 2252
Point Value: 700 each
Ramming Factor: 90
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 12 (8)
Stb/Port Defense: 12 (8)
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: +12

WEAPON DATA

Hvy Particle Cannon
Class: Particle
Mode: Raking
Damage: 6d10+60
Range Penalty: -1 per 3 hexes
Fire Control: +6/+4/+0
Intercept Rating: n/a
Rate of Fire: 1 per 6 turns

Class-B Missile Rack
Class: Ballistic
Missiles: 60
Range Penalty: None (+10)
Fire Control: +3/+3/+3
Rate of Fire: 1 per turn

Heavy Laser Cannon
Class: Laser
Modes: R, S
Damage: 4d10+20
Range Penalty: -1 per 3 hexes
Fire Control: +3/+2/-4
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Light Pulse Cannon
Class: Particle
Mode: Pulse
Damage: 8 1d5 Times
Maximum Pulses: 6
Grouping Range: +1 per 4
Range Penalty: -2 per hex
Fire Control: +3/+3/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Interceptor Mk-II
Intercept Rating: -4
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Class: Particle
Mode: Standard
Damage: 1d10+8
Fire Control: -/-/+8
Range Penalty: -2 per hex

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

PRIMARY HITS

- 1-6: Primary Struct
- 7-8: Thruster
- 9-10: Laser/Particle Cannon
- 11-13: Missile Rack
- 14-15: Lt Pulse Cannon
- 16-17: Sensors
- 18-19: Reactor
- 20: Interceptor

MISSILES

Rack #1

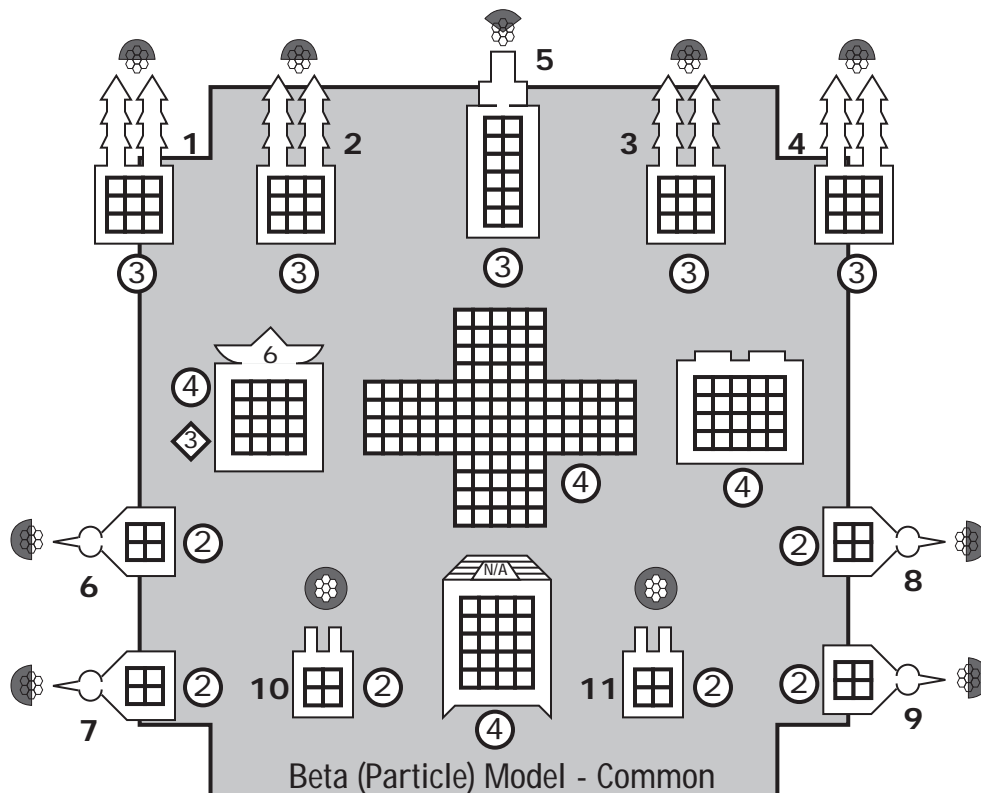
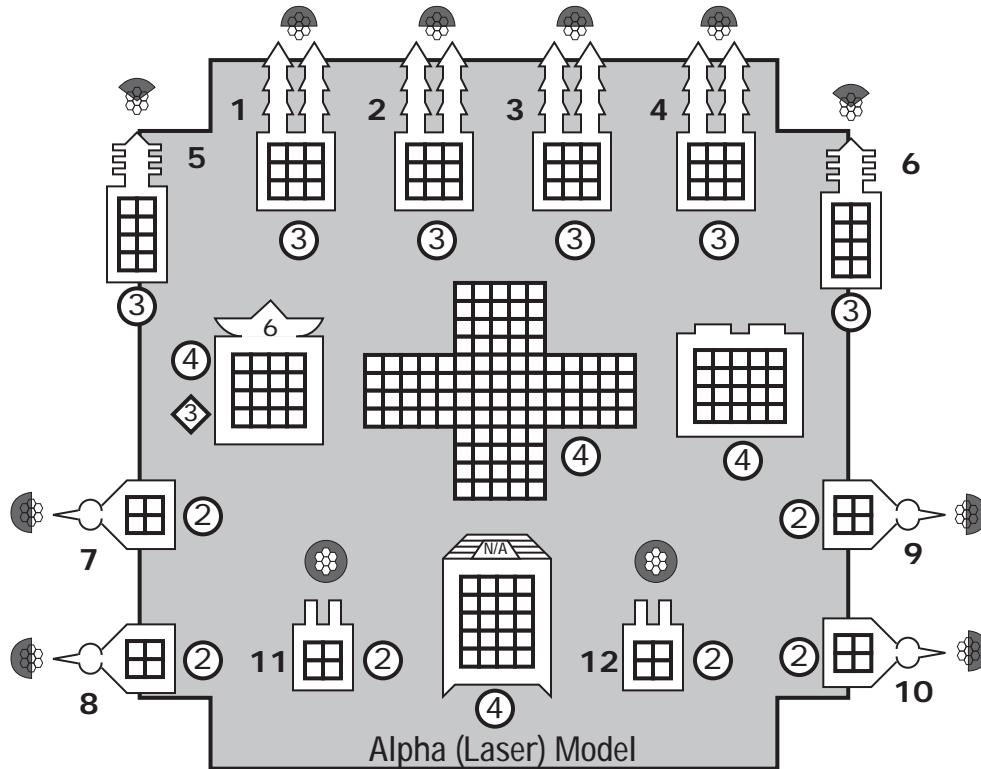
Rack #2

Rack #3

Rack #4

ICON RECOGNITION

- Thruster
- Sensors
- Reactor
- Class-B Missile Rack
- Lt Pulse Cannon
- Heavy Laser
- Hvy Particle Cannon
- Interceptor



MISSILES

Rack #1

Rack #2

Rack #3

Rack #4
