

Babylon 5 Diplomatic Station

SPECS

Class: Enormous Base
In Service: 2259
Point Value: 1000
Ram Factor: 1000
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 20 (17)
Stb/Port Defense: 24 (21)
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

WEAPON DATA

Quad Particle Beam
Class: Particle
Mode: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 4 per turn

Standard Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Interceptor Mk-I
Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Class: Particle
Mode: Standard
Damage: 1d10+5
Fire Control: --/+4/+6
Range Penalty: -2 per hex

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

SECTION HITS

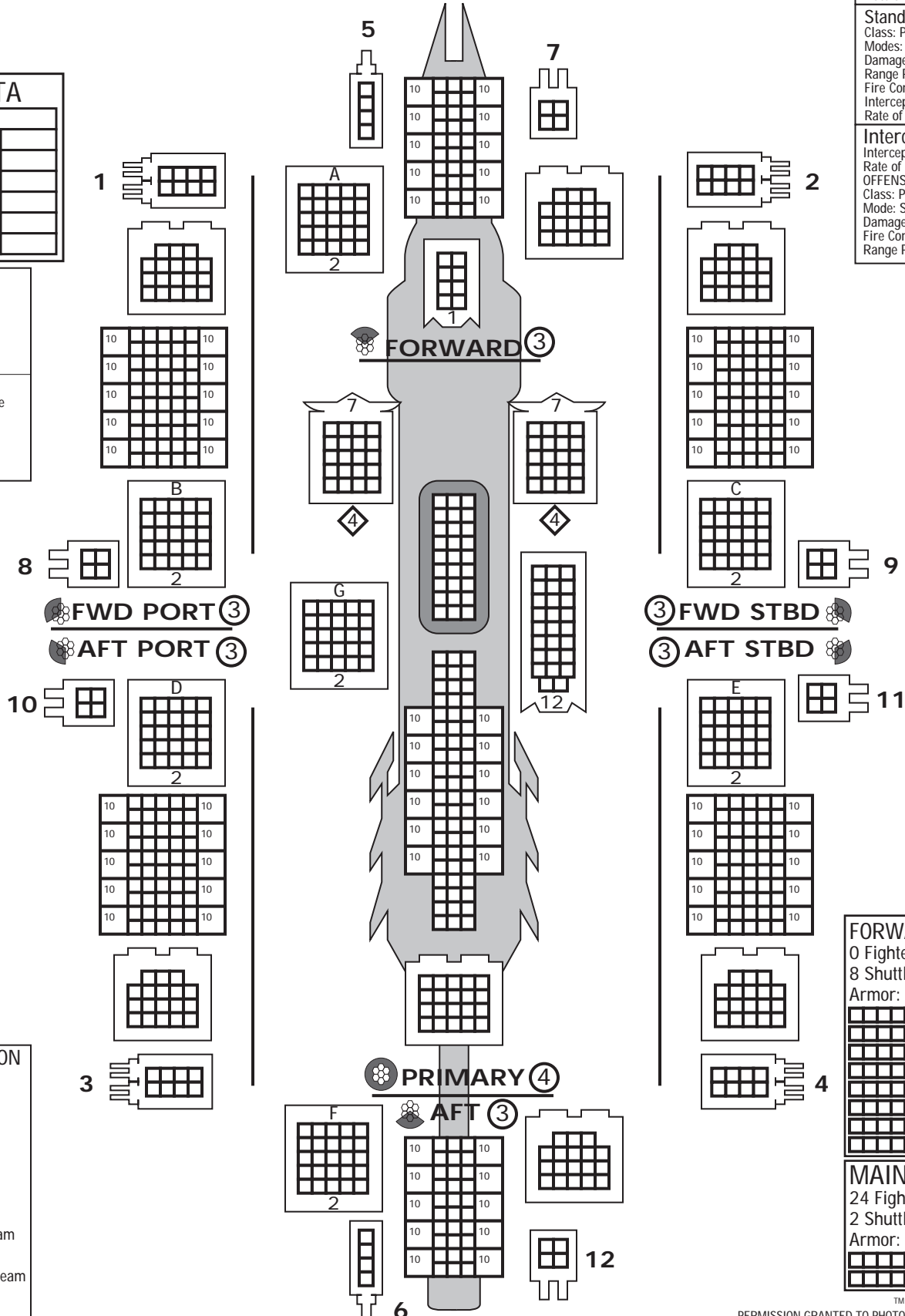
1: Std PB/Quad PB
2: Interceptor
3-5: Cargo/Hangar
6: Reactor
7-18: Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-13: Primary Structure
14-15: Sensors
16-17: Hangar
18: Cargo
19: Reactor
20: C & C

ICON RECOGNITION

- C & C
- Sensors
- Reactor
- Hangar
- Cargo
- Std Particle Beam
- Quad Particle Beam
- Interceptor



FORWARD HANGAR

0 Fighters
8 Shuttles: Thrust: 3
Armor: 1 Defense: 8/10

MAIN HANGAR

24 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 8/10
