



EA Titan Command War Cruiser (Beta Model)



SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 2 x Speed	Fwd/Aft Defense: 16 (13)
In Service: 2248	Turn Delay: 1 3/4 x Speed	Stb/Port Defense: 18 (15)
Point Value:	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 3/1
Ramming Factor:	Pivot Cost: 3+3Thrust	Extra Power: +0
Jump Delay: 24 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	2 4 6 8 10 12 14 16 18 20 22 24	
Turn Delay	1 3 5 7 8 10 12 14 15 17 19 21	

WEAPON DATA
Heavy Laser Cannon Class: Laser Modes: R, S Damage: 4d10+20 Range Penalty: -1 per 3 hexes Fire Control: +3/+2/-4 Intercept Rating: n/a Rate of Fire: 1 per 4 turns
Standard Particle Beam Class: Particle Modes: Standard Damage: 1d10+6 Range Penalty: -1 per hex Fire Control: +4/+4/+4 Intercept Rating: -2 Rate of Fire: 1 per turn
Interceptor Mk-I Intercept Rating: -3 Rate of Fire: 1 per turn OFFENSIVE MODE: Class: Particle Mode: Standard Damage: 1d10+5 Fire Control: -/-/+6 Range Penalty: -2 per hex
Railgun Class: Matter Modes: Standard Damage: 3d10+3 Range Penalty: -1 per 2 hexes Fire Control: +2/+2/-3 Intercept Rating: n/a Rate of Fire: 1 per 3 turns

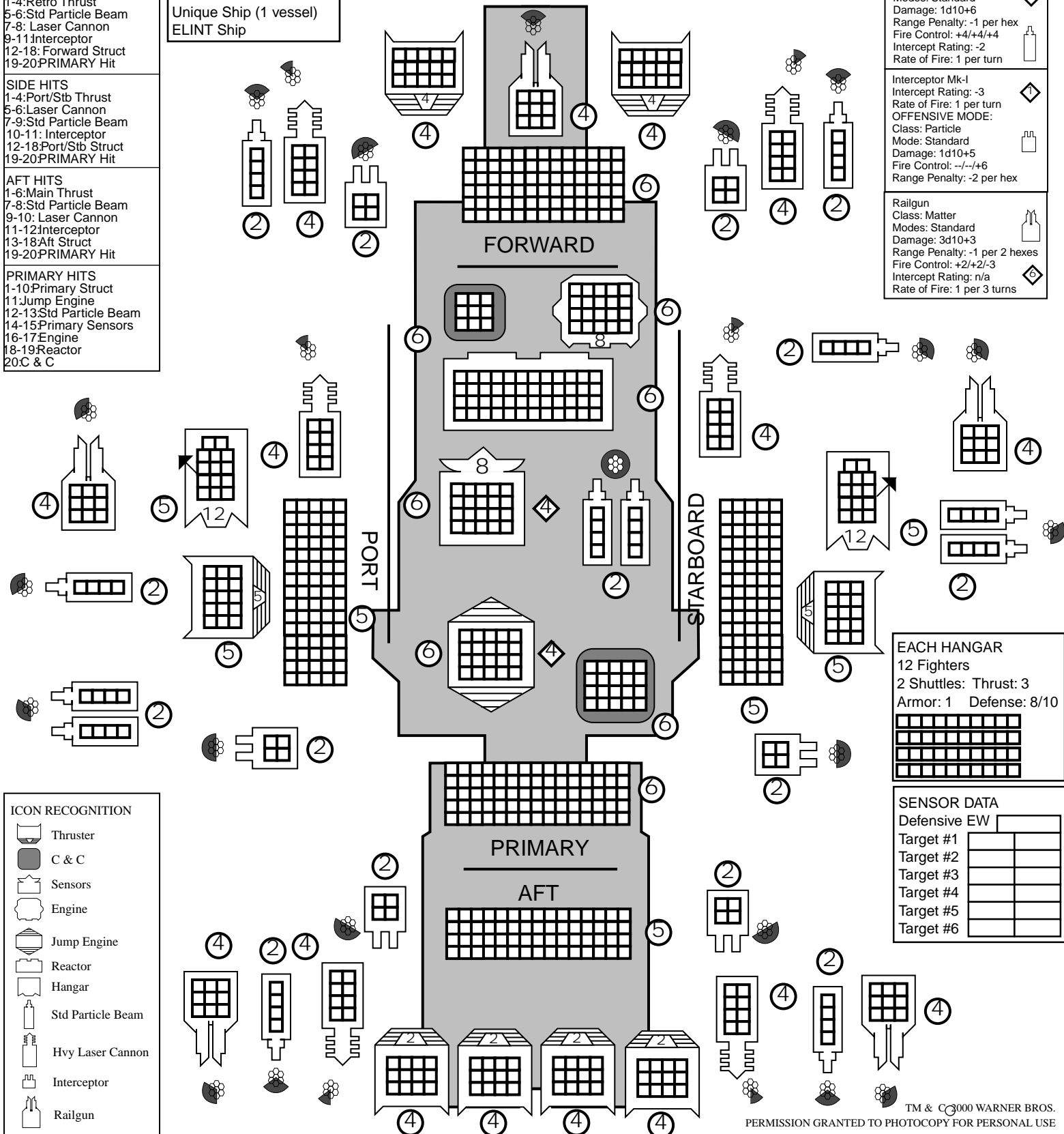
FORWARD HITS
1-4: Retro Thrust
5-6: Std Particle Beam
7-8: Laser Cannon
9-11: Interceptor
12-18: Forward Struct
19-20: PRIMARY Hit

SIDE HITS
1-4: Port/Stb Thrust
5-6: Laser Cannon
7-9: Std Particle Beam
10-11: Interceptor
12-18: Port/Stb Struct
19-20: PRIMARY Hit

AFT HITS
1-6: Main Thrust
7-8: Std Particle Beam
9-10: Laser Cannon
11-12: Interceptor
13-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS
1-10: Primary Struct
11: Jump Engine
12-13: Std Particle Beam
14-15: Primary Sensors
16-17: Engine
18-19: Reactor
20: C & C

SPECIAL NOTES
Unique Ship (1 vessel)
ELINT Ship



EACH HANGAR
12 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 8/10

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Std Particle Beam
- Hvy Laser Cannon
- Interceptor
- Railgun