

EA Tillman Heavy Battleship (Beta Model)

SPECS	MANEUVERING	COMBAT STATS
Class: Enormous Unit	Turn Cost: 2 x Speed	Fwd/Aft Defense: 18 (15)
In Service: 2247	Turn Delay: 2 x Speed	Stb/Port Defense: 20 (17)
Point Value:	Accel/Decel Cost: 8 Thrust	Engine Efficiency: 3/1
Ramming Factor:	Pivot Cost: N/A	Extra Power: 0
Jump Delay: 24 Turns	Roll Cost: 4+6 Thrust	Initiative Penalty: -4
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	2 4 6 8 10 12 14 16 18 20 22 24	
Turn Delay	2 4 6 8 10 12 14 16 18 20 22 24	

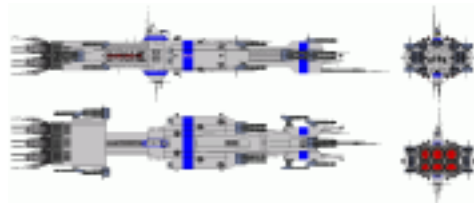
WEAPON DATA
Hvy Bolter/Pulse Array
This weapon can fire as either a heavy laser or heavy pulse cannon, determined at the time of firing. The ROF is based on the shot being taken.

Heavy Bolter
Class: Particle
Modes: Standard
Damage: 24
Range Penalty: -1 per 3 hexes
Fire Control: +3/+2/-1
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Heavy Pulse Cannon
Class: Particle
Mode: Pulse
Damage: 15 1d5 Times
Maximum Pulses: 6
Grouping Range: +1 per 4
Range Penalty: -1 per 2 hexes
Fire Control: +4/+3/-1
Intercept Rating: -1
Rate of Fire: 1 per 3 turns

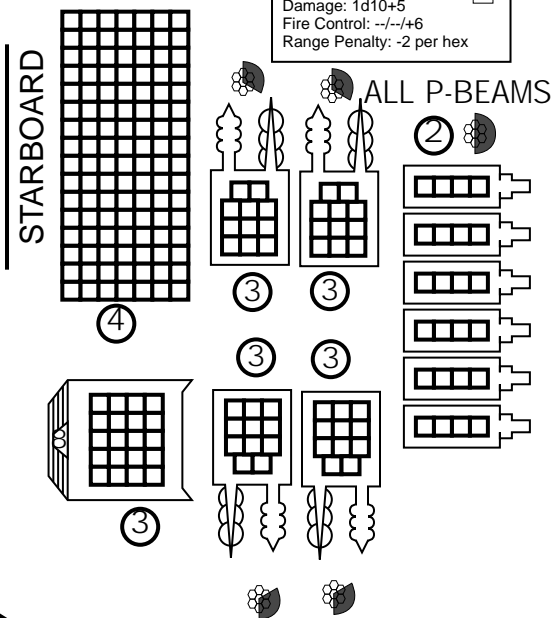
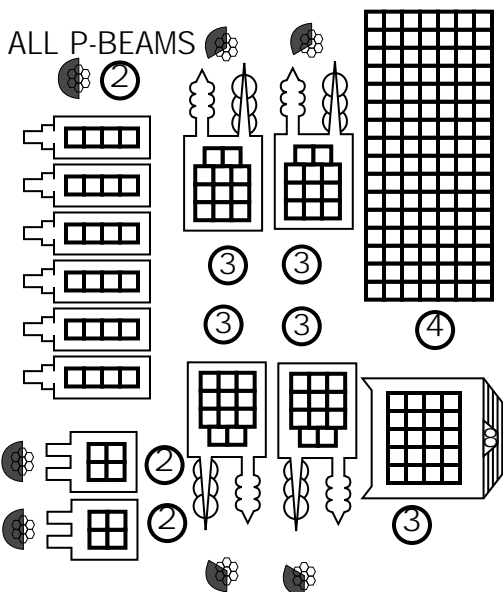
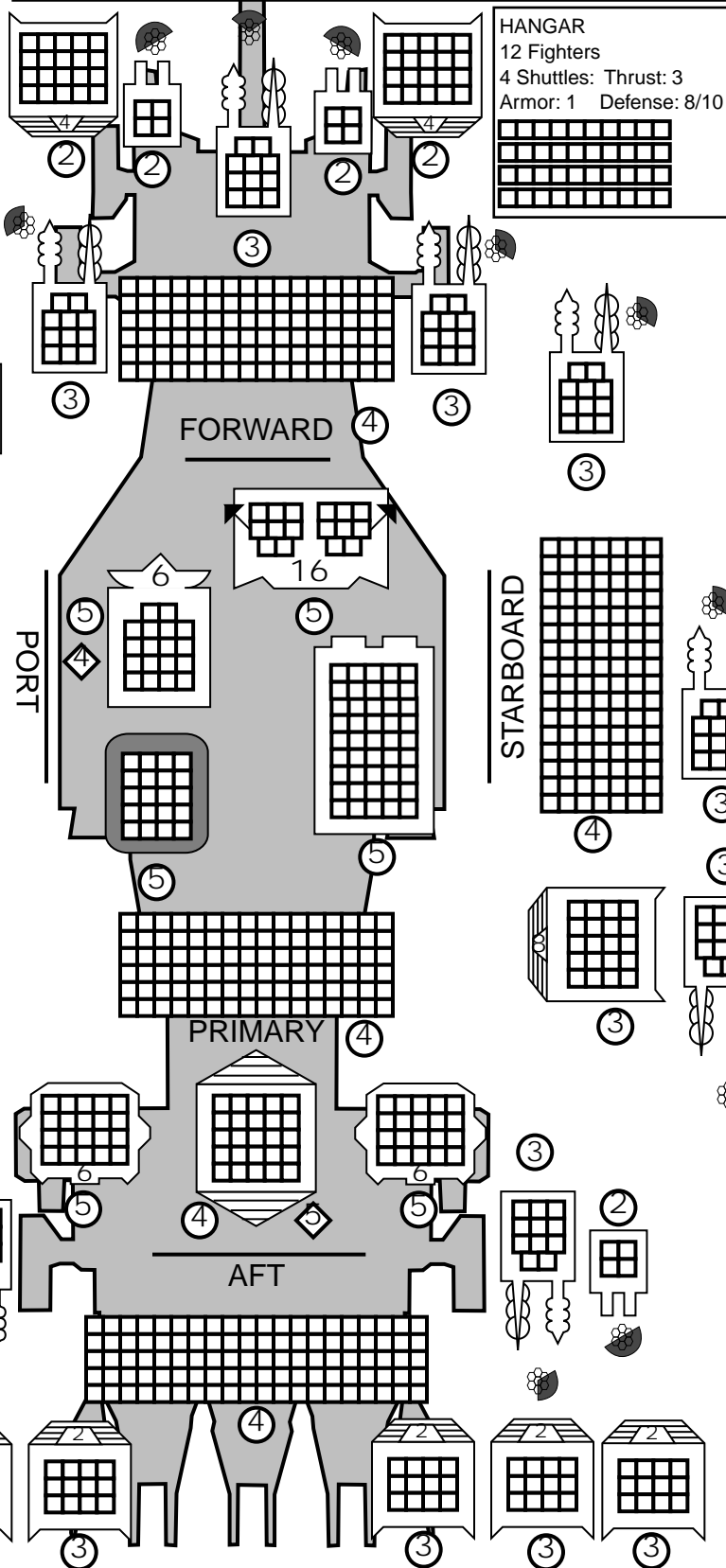
Standard Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Interceptor Mk-I
Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Class: Particle
Mode: Standard
Damage: 1d10+5
Fire Control: -/-/+6
Range Penalty: -2 per hex



FORWARD HITS 1-4:Retro Thrust 5-8: Bolter/Pulse Array 9-10:Interceptor 11-18: Forward Struct 19-20:PRIMARY Hit
SIDE HITS 1-4:Port/Stb Thrust 5-8: Bolter/Pulse Array 9-10:Interceptor 11-12: Std Particle Beam 13-18:Port/Stb Struct 19-20:PRIMARY Hit
AFT HITS 1-6:Main Thrust 7-8:Interceptor 9-11: Bolter/Pulse Array 12-18:Aft Struct 19-20:PRIMARY Hit
PRIMARY HITS 1-8:Primary Struct 9: Jump Engine 10-11:Sensors 12-15:Engine 16-17:Hangar 18-19:Reactor 20:C & C

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6
SPECIAL NOTES Unique Ship



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Jump Engine
Reactor
Hangar
Std Particle Beam
Heavy Bolter/ Pulse Array
Interceptor