

Drazi Robin Gunboats(4)

SPECS

Class: Lt Combat Vsl
In Svc: 2184
Point Value: 200
Ramming Factor: 40
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/4 Speed
Turn Delay: 1/4 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 9
Stb/Port Defense: 11
Engine Efficiency: 1/1
Extra Power: +0
Initiative Bonus: +16

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

WEAPON DATA

Particle Repeater

Class: Particle
Modes: Standard
Damage: 2d10
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -1 per shot
Rate of Fire: 1 or more per turn

Standard Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Before 2234:

Repeater Gun

Class: Particle
Modes: Standard
Damage: 1d10+3
Range Penalty: -1 per 2 hexes
Fire Control: +2/+2/+2
Intercept Rating: -1 per shot
Rate of Fire: 1 or more per turn

HIT LOCATIONS

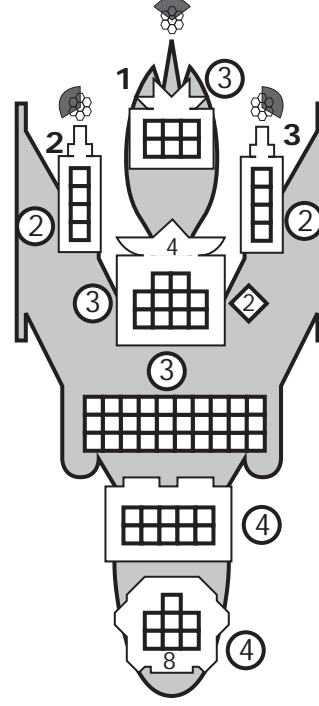
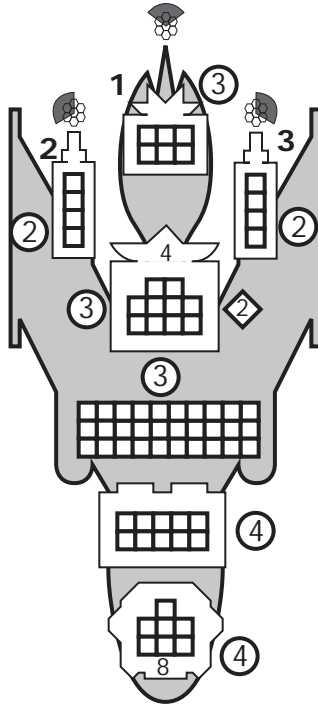
1-10: Structure
11-12: Particle Repeater
13-15: Standard Particle Beam
16-17: Drive
18-19: Reactor
20: Control

SPECIAL NOTES

Agile Ship
Atmospheric Capable

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

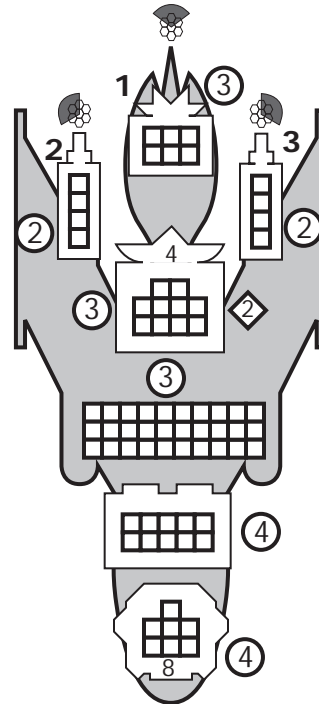
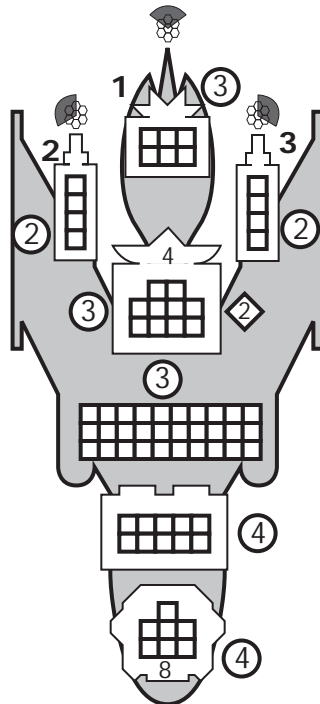


SENSOR DATA

Defensive EW	
Target #1	
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Target #6	

ICON RECOGNITION

- Control
- Drive
- Reactor
- Particle Repeater
- Std Particle Beam