

# Drazi Freightagle

## SPECS

Class: Medium Ship  
In Service: 2143  
Point Value: 140  
Ramming Factor: 50  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 4 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13  
Stb/Port Defense: 14  
Engine Efficiency: 3/1  
Extra Power: +0  
Initiative Bonus: +0

## WEAPON DATA

Standard Particle Beam  
Class: Particle  
Modes: Standard  
Damage: 1d10+6  
Range Penalty: -1 per hex  
Fire Control: +4/+4/+4  
Intercept Rating: -2  
Rate of Fire: 1 per turn

## SIDE HITS

1-5: Port/Stb Thrust  
6-11: Cargo  
12-17: Structure  
18-20: PRIMARY Hit

## PRIMARY HITS

1-8: Fwd/Aft Thrust  
9-10: Std Particle Beam  
11-13: Sensors  
14-15: Engine  
16-17: Hangar  
18-19: Reactor  
20: C & C

## SPECIAL NOTES

Special Hull Arrangement  
(No Fwd/Aft Hits)

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

## HANGAR

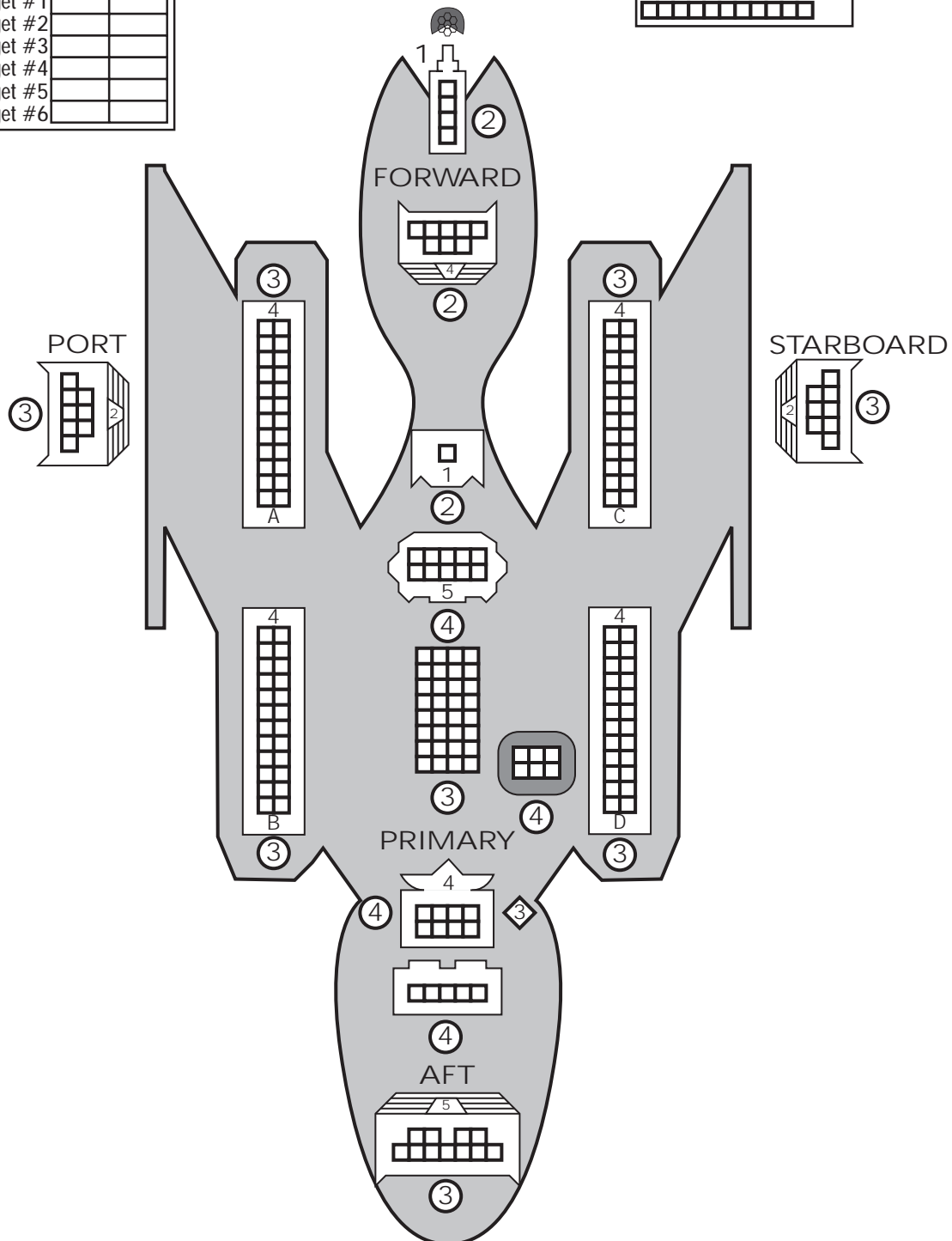
0 Fighters

1 Cargo Shuttle:

Thrust: 4 No Weapons

Armor: 1 Defense: 9/10

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## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Std Particle Beam