

Drazi Stareagle Advanced Frigate

SPECS		MANEUVERING						COMBAT STATS					
Class: Medium Ship		Turn Cost: 1/4 Speed						Fwd/Aft Defense: 12					
In Service: 2269		Turn Delay: 1/4 Speed						Stb/Port Defense: 11					
Point Value: 550		Accel/Decel Cost: 1 Thrust						Engine Efficiency: 2/1					
Ramming Factor: 40		Pivot Cost: 1 Thrust						Extra Power: +0					
Jump Delay: N/A		Roll Cost: 2 Thrust						Initiative Bonus: +15					
Speed	1	2	3	4	5	6	7	8	9	10	11	12	
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3	
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3	

WEAPON DATA
Imp. Particle Blaster
Class: Particle
Modes: Standard
Damage: 1d10+12
Range Penalty: -1 per 2 hexes
Fire Control: +5/+5/+1
Intercept Rating: n/a
Rate of Fire: 1 per turn

SIDE HITS
1-5: Port/Stb Thrust
6-9: Std Particle Beam
10-20: PRIMARY Hit
PRIMARY HITS
1-8: Structure
9-10: Fwd/Aft Thrust
11-12: Particle Blaster
13-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES
Agile Ship
Special Hull Arrangement (No Fwd/Aft Hits)
SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
0 Fighters
1 Shuttle: Thrust: 4
Armor: 0 Defense: 8/9

Advanced Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+8
Range Penalty: -2 per 3 hexes
Fire Control: +5/+5/+5
Intercept Rating: -2
Rate of Fire: 1 per turn

ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Particle Blaster
Std Particle Beam

