

Drazi Scute Serpent Mine Fighters

SPECS

Class: Super-Heavy Ftrs
In Service: 2224
Point Value: 130 each
Ramming Factor: 42
Jinking Limit: 4 Lvl

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/4 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 10
Stb/Port Defense: 9
Free Thrust: 10
Offensive Bonus: +7
Initiative Bonus: +15

WEAPON DATA

Paired Particle Gun
Number of Guns: 2
Class: Particle
Damage: 1d6+5
Range Penalty: -2 per hex
Fire Control: n/a
Rate of Fire: Once per turn



Gun #1



Gun #2

ARMOR



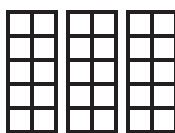
SPECIAL NOTES

Can carry 3 mines, and launch 1 per 2 turns. Increase Turn Delay to 1/2 if mines are being carried. Includes navigator. Non-atmospheric. Locked-onto as individual units.

Flight Level Combat

Do not use flight level combat for this unit.

Fighter #1

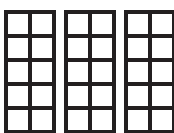


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #2

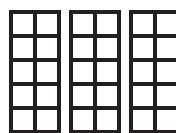


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #3

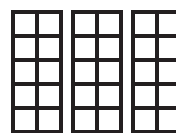


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Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #4

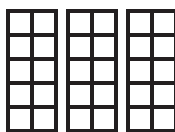


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Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #5

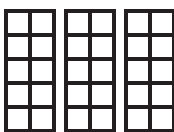


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #6

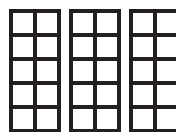


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #7

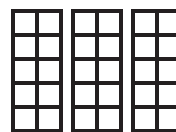


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #8

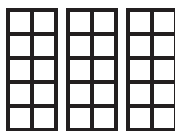


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #9

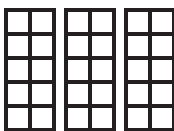


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #10

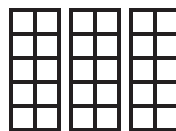


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #11

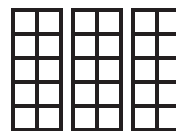


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #12



Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking