

# Stareagle Variant (Rare)

Version 2: 2E/SF

Name: \_\_\_\_\_ Counter: \_\_\_\_\_



## Drazi Claweagle Direct Assault Frigate

### SPECS

Class: Medium Ship  
In Service: 2230  
Point Value: 300  
Ramming Factor: 40  
Jump Delay: N/A

### MANEUVERING

Turn Cost: 1/3 Speed  
Turn Delay: 1/4 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 2 Thrust

### COMBAT STATS

Fwd/Aft Defense: 12  
Stb/Port Defense: 11  
Engine Efficiency: 2/1  
Extra Power: +0  
Initiative Bonus: +14

### WEAPON DATA

**Standard Particle Beam**  
Class: Particle  
Modes: Standard  
Damage: 1d10+6  
Range Penalty: -1 per hex  
Fire Control: +4/+4/+4  
Intercept Rating: -2  
Rate of Fire: 1 per turn

**Grappling Claw**  
Attaches the Claweagle to the target vessel so boarding parties can be deposited.

### SIDE HITS

1-5 Port/Stb Thrust  
6-7: Std Particle Beam  
8-9: Grappling Claw  
10-17: Structure  
18-20: PRIMARY Hit

### PRIMARY HITS

1-8: Fwd/Aft Thrust  
9-10: Marine Barracks  
11-13: Sensors  
14-15: Engine  
16-17: Hangar  
18-19: Reactor  
20: C & C

### SPECIAL NOTES

Agile Ship  
Special Hull Arrangement  
(No Fwd/Aft Hits)

### SENSOR DATA

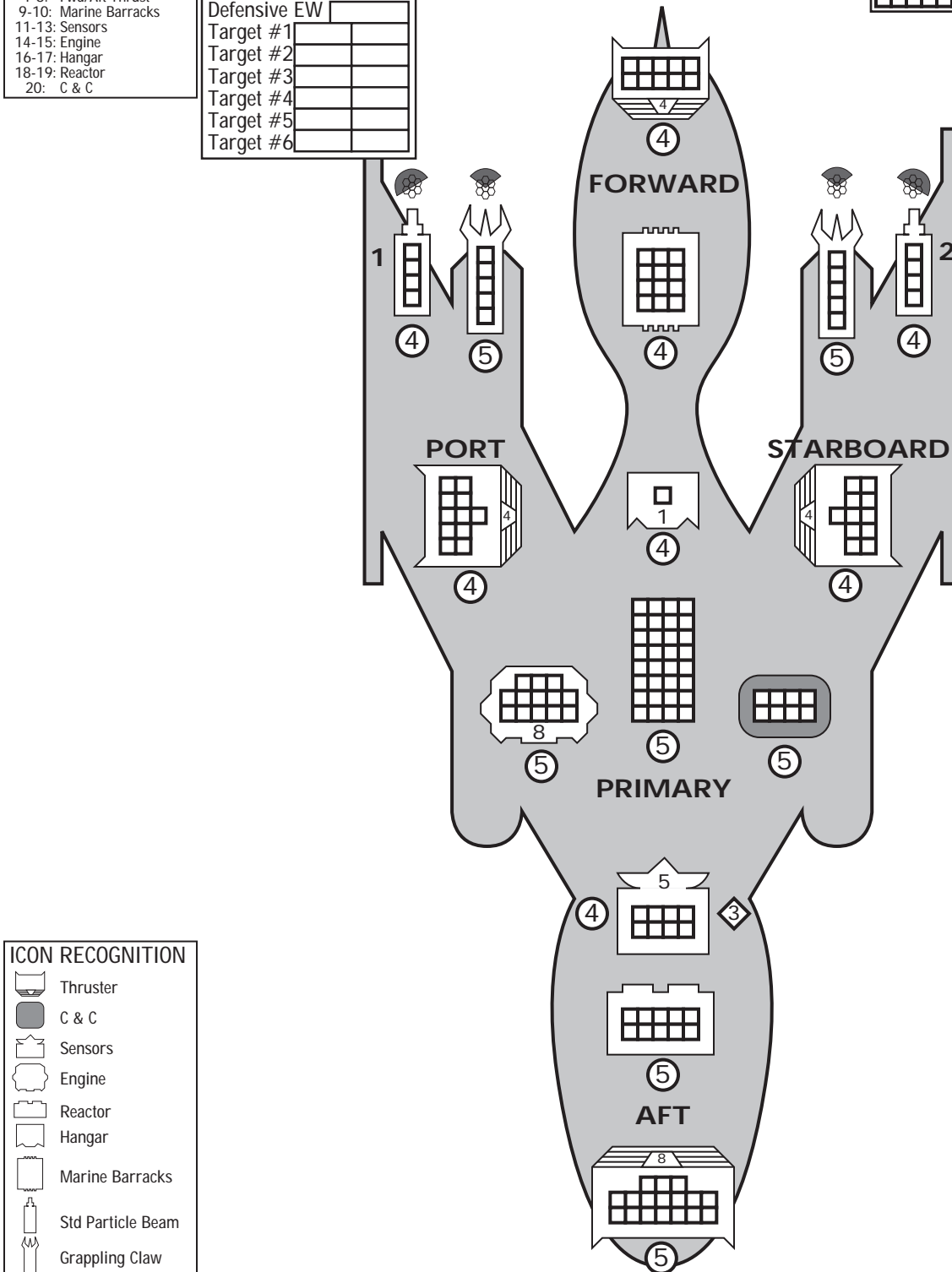
Defensive EW

Target #1  
Target #2  
Target #3  
Target #4  
Target #5  
Target #6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3

### HANGAR

0 Fighters  
1 Shuttle: Thrust: 4  
Armor: 0 Defense: 8/9



### ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Marine Barracks
- Std Particle Beam
- Grappling Claw