



# Drazi Roc Battlecruiser

## SPECS

Class: Capital Ship  
In Service: 2264  
Point Value: 760  
Ramming Factor: 225  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 1x Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 3+3 Thrust  
Roll Cost: 4+4 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 15  
Engine Efficiency: 3/1  
Extra Power: +0  
Initiative Bonus: +1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

## HANGAR

0 Fighters  
2 Shuttles: Thrust: 4  
Armor: 0 Defense: 8/9

## WEAPON DATA

**Hvy Particle Cannon**  
Class: Particle  
Mode: Raking  
Damage: 6d10+60  
Range Penalty: -1 per 3 hexes  
Fire Control: +6/+4/+0  
Intercept Rating: n/a  
Rate of Fire: 1 per 6 turns

**Particle Cannon**  
Class: Particle  
Modes: Raking  
Damage: 2d10+15  
Range Penalty: -1 per 2 hexes  
Fire Control: +5/+4/+2  
Intercept Rating: -1  
Rate of Fire: 1 per 2 turns

**Twin Array**  
Class: Particle  
Mode: Standard  
Damage: 1d10+4  
Range Penalty: -2 per hex  
Fire Control: +4/+5/+6  
Intercept Rating: -2  
Rate of Fire: 2 per turn

**Standard Particle Beam**  
Class: Particle  
Modes: Standard  
Damage: 1d10+6  
Range Penalty: -1 per hex  
Fire Control: +4/+4/+4  
Intercept Rating: -2  
Rate of Fire: 1 per turn

## FORWARD HITS

1-4: Retro Thrust  
5-7: Hvy Particle Cannon  
8-9: Std Particle Beam  
10-18: Forward Structure  
19-20: PRIMARY Hit

## SIDE HITS

1-4: Port/Stb Thrust  
5-9: Particle Cannon  
9: Twin Array  
10-18: Port/Stb Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-10: Primary Structure  
11-13: Main Thrust  
14-15: Sensors  
16-17: Engine  
18: Hangar  
19: Reactor  
20: C&C

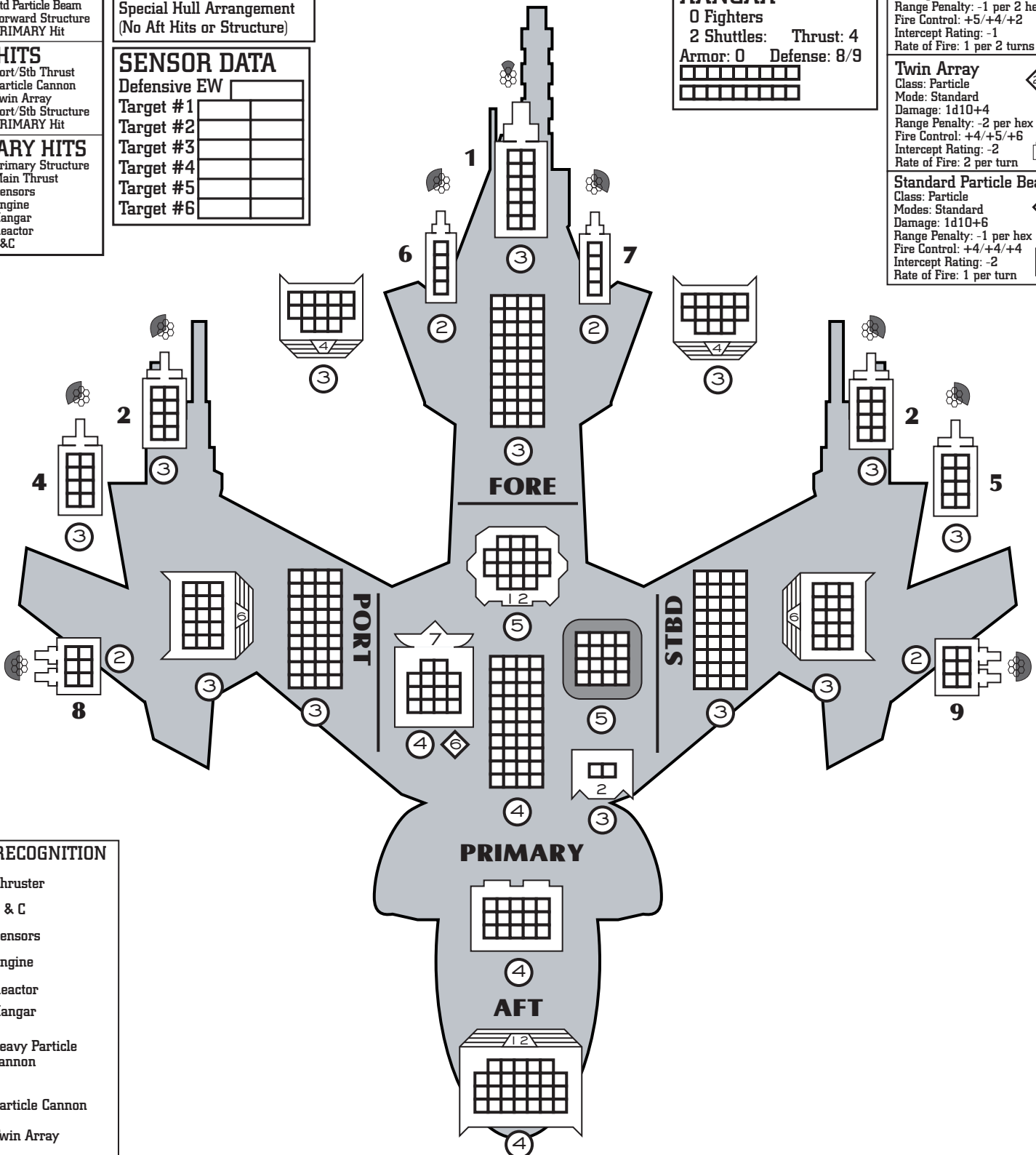
## SPECIAL NOTES

Restricted Deployment 10%  
Special Hull Arrangement  
(No Aft Hits or Structure)

## SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Heavy Particle Cannon
- Particle Cannon
- Twin Array
- Std Particle Beam