

Drakh Quad'Goe Heavy Fighter

SPECS

Class: Heavy Fighter
In Svc: 2180
Point Value: 75???
Ramming Factor: 22
Jinking Level: 6 Levels

MANEUVERING

Turn Cost: 1/3 x Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 7
Free Thrust: 14
Offensive Bonus: +5
Initiative Bonus: +16

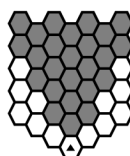
WEAPON DATA

Distruption Bolt

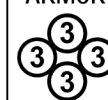
Number of Guns: 2
Class: Molecular
Mode: Standard
Damage: 8
Range Penalty: -2 per Hex
Fire Control: N/A
Rate of Fire: 1 per turn
Special: Ignores First Level of Armor

SPECIAL NOTES:

Enhanced Armor



ARMOR



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #1							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #2							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #3							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #4							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #5							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #6							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #7							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		
Flight #8							
	Dropped Out						
	Ftr Destroyed						
	Initiative	Speed	Thrust Used	Jinking	Notes		