

# Dilgar Targath-C Attack Cruiser (Uncommon)

## SPECS

Class: Capital Ship  
In Service: 2249  
Point Value: 820  
Ramming Factor: 230  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 2/3 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 4+4 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 15  
Engine Efficiency: 3/1  
Extra Power: 0  
Initiative Bonus: +0

## WEAPON DATA

Heavy Pulsar Cannon  
Class: Particle  
Mode: Pulse  
Damage: 15 1d5 Times  
Maximum Pulses: 6  
Grouping Range: +1 per 4  
Range Penalty: -1 per 3 hexes  
Fire Control: +4/+3/-1  
Intercept Rating: -1  
Rate of Fire: 1 per 3 turns

Heavy Bolter  
Class: Particle  
Modes: Standard  
Damage: 24  
Range Penalty: -1 per 3 hexes  
Fire Control: +4/+3/+0  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

Light Pulse Cannon  
Class: Particle  
Mode: Pulse  
Damage: 8 1d5 Times  
Maximum Pulses: 6  
Grouping Range: +1 per 4  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+4  
Intercept Rating: -2  
Rate of Fire: 1 per turn

Medium Pulse Cannon  
Class: Particle  
Mode: Pulse  
Damage: 10 1d5 Times  
Maximum Pulses: 6  
Grouping Range: +1 per 4  
Range Penalty: -1 per hex  
Fire Control: +4/+3/+1  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

Medium Bolter Torpedo  
Class: Ballistic  
Mode: Standard  
Damage: 20  
Range Penalty: None  
Max Range: 30 hexes  
Fire Control: +4/+2/-3  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

Medium Bolter  
Class: Particle  
Modes: Standard  
Damage: 18  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+3/+2  
Intercept Rating: -1  
Rate of Fire: 1 per 2 turns

**FORWARD HITS**  
1-4: Retro Thrust  
5-6: Heavy Bolter  
7-8: Lt Pulse Cannon  
9-18: Forward Struct  
19-20: PRIMARY Hit

**SIDE HITS**  
1-5: Port/Stb Thrust  
6-7: Hvy Pulsar Cannon  
8-9: Lt Pulse Cannon  
10-18: Port/Stb Struct  
19-20: PRIMARY Hit

**AFT HITS**  
1-6: Main Thrust  
7-8: Med Pulse Cannon  
9: Aft Engine  
10-18: Aft Struct  
19-20: PRIMARY Hit

**PRIMARY HITS**  
1-10: Primary Struct  
11-12: Sensors  
13-14: Primary Engine  
15-17: Hangar  
18-19: Reactor  
20: C & C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

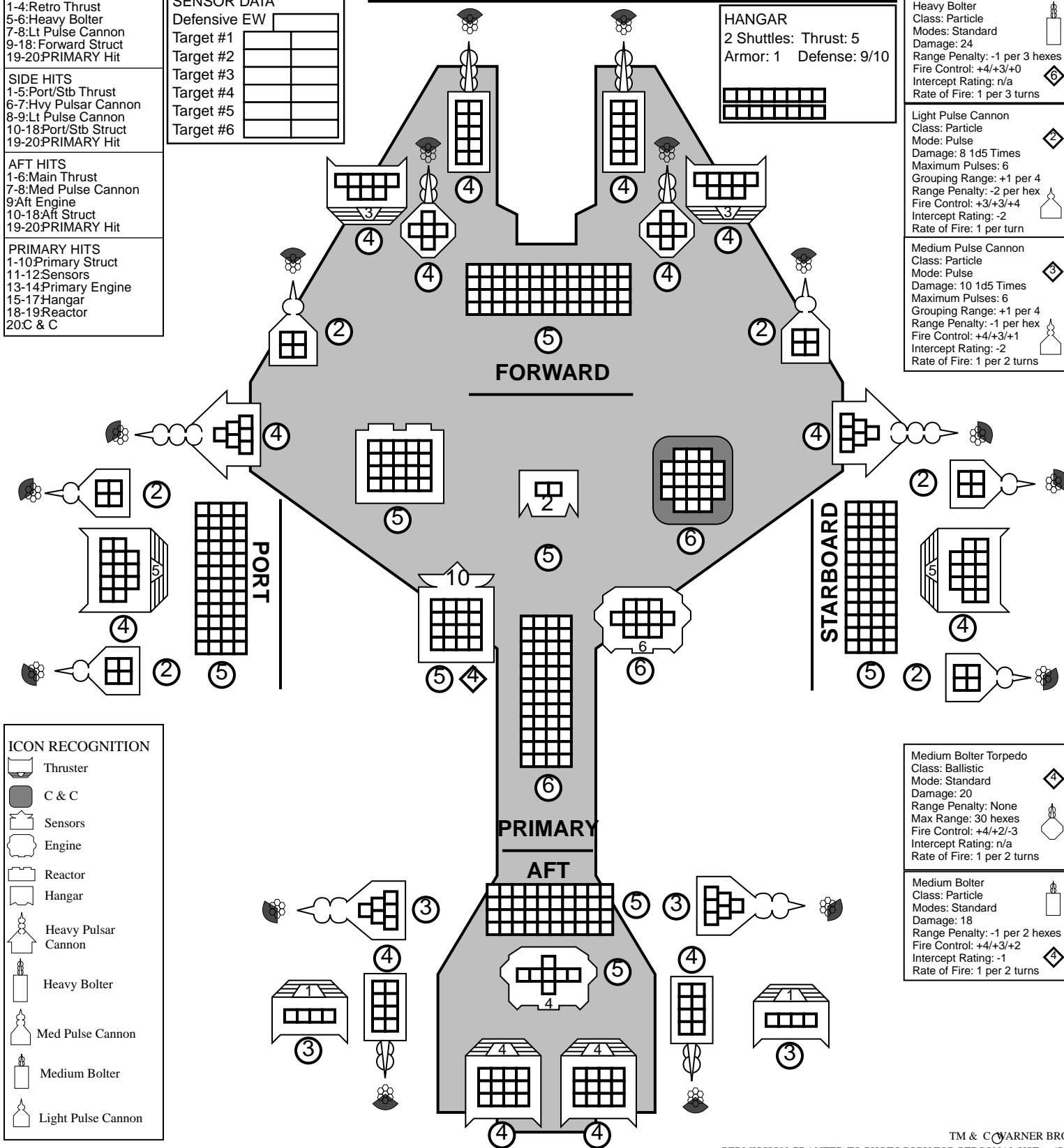
Target #5

Target #6

## HANGAR

2 Shuttles: Thrust: 5

Armor: 1 Defense: 9/10



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Heavy Pulsar Cannon
- Heavy Bolter
- Med Pulse Cannon
- Medium Bolter
- Light Pulse Cannon