

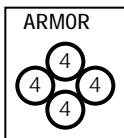
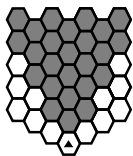
Dilgar Tharsis Heavy Fighter /Bombers

SPECS
 Class: Super-Heavy Ftrs
 In Service: 2231
 Point Value:
 Ramming Factor: 48
 Jinking Limit: 5 Lvl

MANEUVERING
 Turn Cost: 1/3 Speed
 Turn Delay: 1/4 Speed
 Accel/Decel Cost: 1 Thrust
 Pivot Cost: 1 Thrust
 Roll Cost: 1 Thrust

COMBAT STATS
 Fwd/Aft Defense: 10
 Stb/Port Defense: 9
 Free Thrust: 11
 Offensive Bonus: +9
 Initiative Bonus: +17

WEAPON DATA
 Light Bolt Cannon
 Number of Guns: 2 (Linked)
 Class: Pulse
 Damage: 1d6+4
 Range Penalty: -2 per hex
 Fire Control: n/a
 Rate of Fire: Once per turn
 Medium Bolter
 Number of Guns: 2
 Class: Particle
 Modes: Standard
 Damage: 18
 Range Penalty: -1 per 2 hexes
 Fire Control: +1/+0/-1
 Rate of Fire: 1 per 2 turns



SPECIAL NOTES
 Can carry 12 missiles,
 and launch 2 per turn
 at the same or
 different targets.
 Includes navigator.
 Non-atmospheric.
 Locked-onto as
 individual units.

Flight Level Combat
 Do not use flight level
 combat for this unit.

Fighter #1

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #2

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #3

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #4

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #5

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #6

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #7

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #8

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #9

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #10

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #11

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking

Fighter #12

Dropped Out
Ftr Destroyed

Initiative	Speed
Thrust Used	Jinking