

Corillani Tillini Medium Fighters

SPECS

Class: Med. Fighters
In Service: 2230
Point Value: 52 each
Ramming Factor: 17
Jinking Limit: 8 Levels

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 8
Free Thrust: 11
Offensive Bonus: +4
Initiative Bonus: +18

WEAPON DATA

Paired Particle Gun
Number of Guns: 2 (Linked)
Damage: 1d6+5
Range Penalty: -2 per hex
Fire Control: n/a
Rate of Fire: 1 per turn



ARMOR



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

CPN VERSION

Armor (all): +1 (ram 21)
Thrust: -2

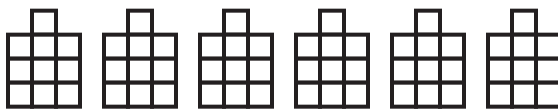
OSF VERSION

Thrust: +2
Weapon Damage: -1

Flight #1



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

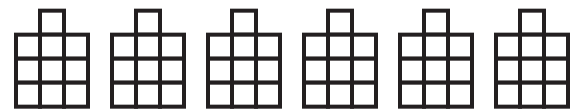
Jinking

Notes

Flight #2



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

Jinking

Notes

Flight #3



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

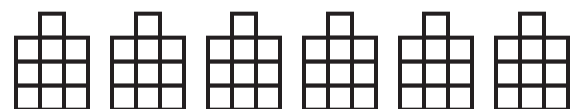
Jinking

Notes

Flight #4



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

Jinking

Notes

Flight #5



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

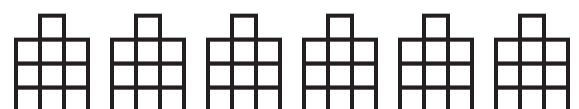
Jinking

Notes

Flight #6



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

Jinking

Notes

Flight #7



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

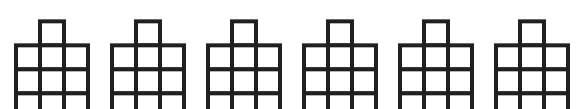
Jinking

Notes

Flight #8



Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out
Ftr Destroyed

Initiative

Speed

Thrust Used

Jinking

Notes