

Ch'Lonas On'Kashi Support Destroyer

SPECS

Class: Hvy Combat Vsl
In Service: 2247
Point Value: 450
Ramming Factor: 130
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
Stb/Port Defense: 14
Engine Efficiency: 3/1
Extra Power: +0
Initiative Bonus: +7

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

HANGAR

6 Light Fighters
4 Shuttles: Thrust: 4
Armor: 1 Defense: 8/9

WEAPON DATA

Gatling Mattergun

Class: Matter
Modes: Pulse
Dmg: 1d10 1d2+1 times
Maximum Pulses: 4
Grouping Range: +1 per 4
Range Penalty: -1 per hex
Fire Control: +3/+2/+1
Intercept Rating: -1 (vs ballistics)
Rate of Fire: 1 per 2 turns

Light Gatling Mattergun

Class: Matter
Modes: Pulse
Dmg: 1d6 1d3 times
Maximum Pulses: 4
Grouping Range: +1 per 5
Range Penalty: -2 per hex
Fire Control: +2/+2/+4
Intercept Rating: -2 (vs ballistics)
Rate of Fire: 1 per turn

Light Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

SIDE HITS

1-6: Port/Stb Thrust
7-9: Gatling Mattergun
10: Lt Gatling Mattergun
11-12: Lt Particle Beam
13-18: Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-5: Primary Structure
6-7: Gatling Mattergun
8-9: Retro Thruster
10-11: Main Thrust
12-13: Sensors
14-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SPECIAL NOTES

Special Hull Arrangement
(No Fwd/Aft Hits)

SENSOR DATA

Defensive EW

Target #1

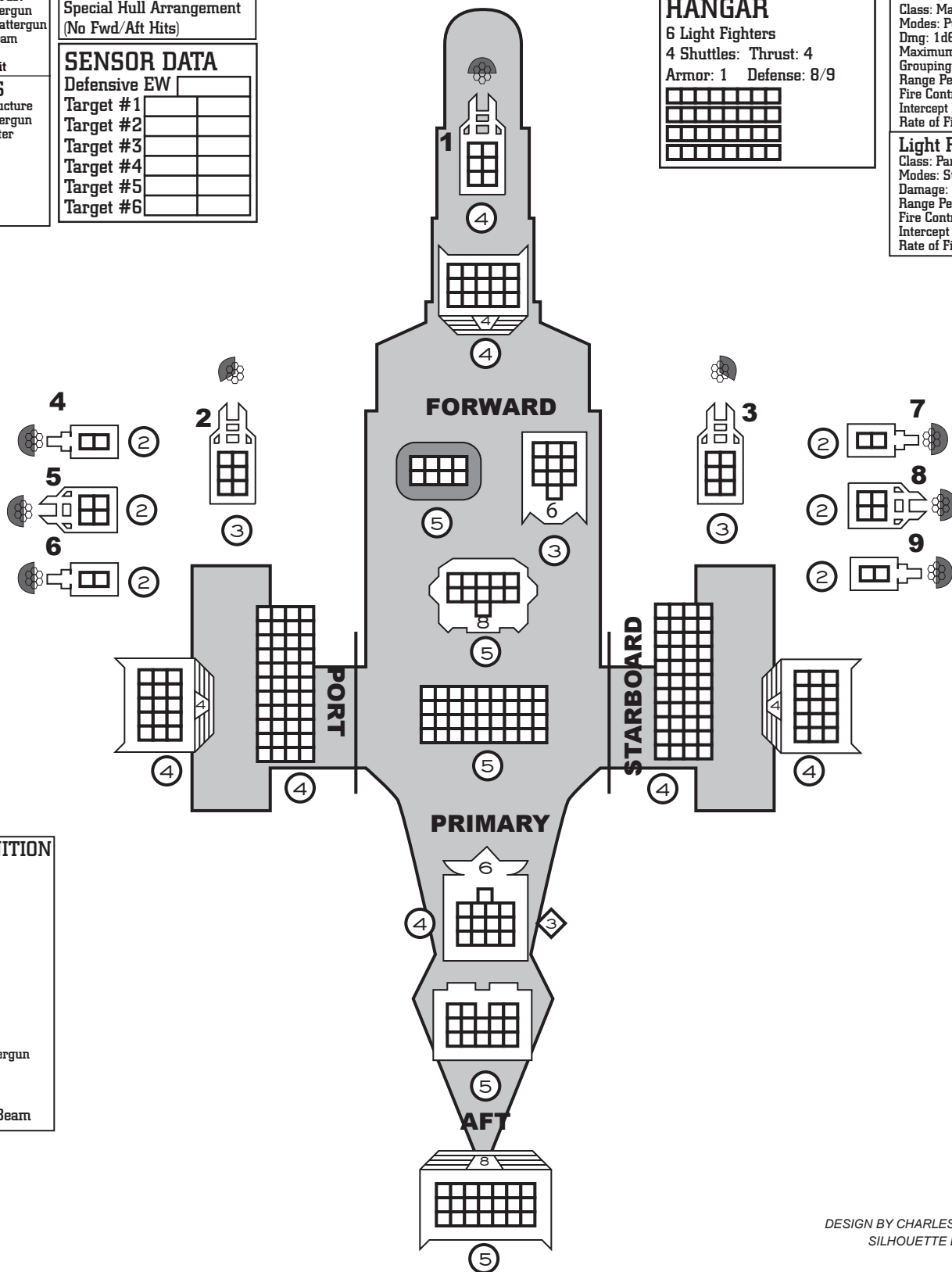
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Gatling Mattergun
- Lt Gatling Mattergun
- Lt Particle Beam