

Ch'Lonas He'Arpa Transport

SPECS

Class: Capital Ship
In Service: 2200
Point Value: 285
Ramming Factor: 180
Jump Delay: N/A

MANEUVERING

Turn Cost: 4/3 Speed
Turn Delay: 4/3 Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 4+4 Thrust
Roll Cost: 5+5 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 17
Engine Efficiency: 6/1
Extra Power: 0
Initiative Penalty: -2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	3	4	6	7	8	10	11	12	14	15	16
Turn Delay	2	3	4	6	7	8	10	11	12	14	15	16

WEAPON DATA

Light Matter Cannon

Class: Matter
Modes: Standard
Damage: 1d10+4
Range Penalty: -1 per hex
Fire Control: +2/+3/-1
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Light Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

FORWARD HITS

1-5: Retro Thrust
6-7: Light Matter Cannon
8-17: Forward Structure
18-20: PRIMARY Hit

SIDE HITS

1-4: Port/Stb Thrust
5-6: Lt Particle Beam
7-9: Cargo A/B
10-17: Port/Stb Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Light Matter Cannon
9-17: Aft Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-5: Primary Structure
6-11: Cargo C
12-13: Sensors
14-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

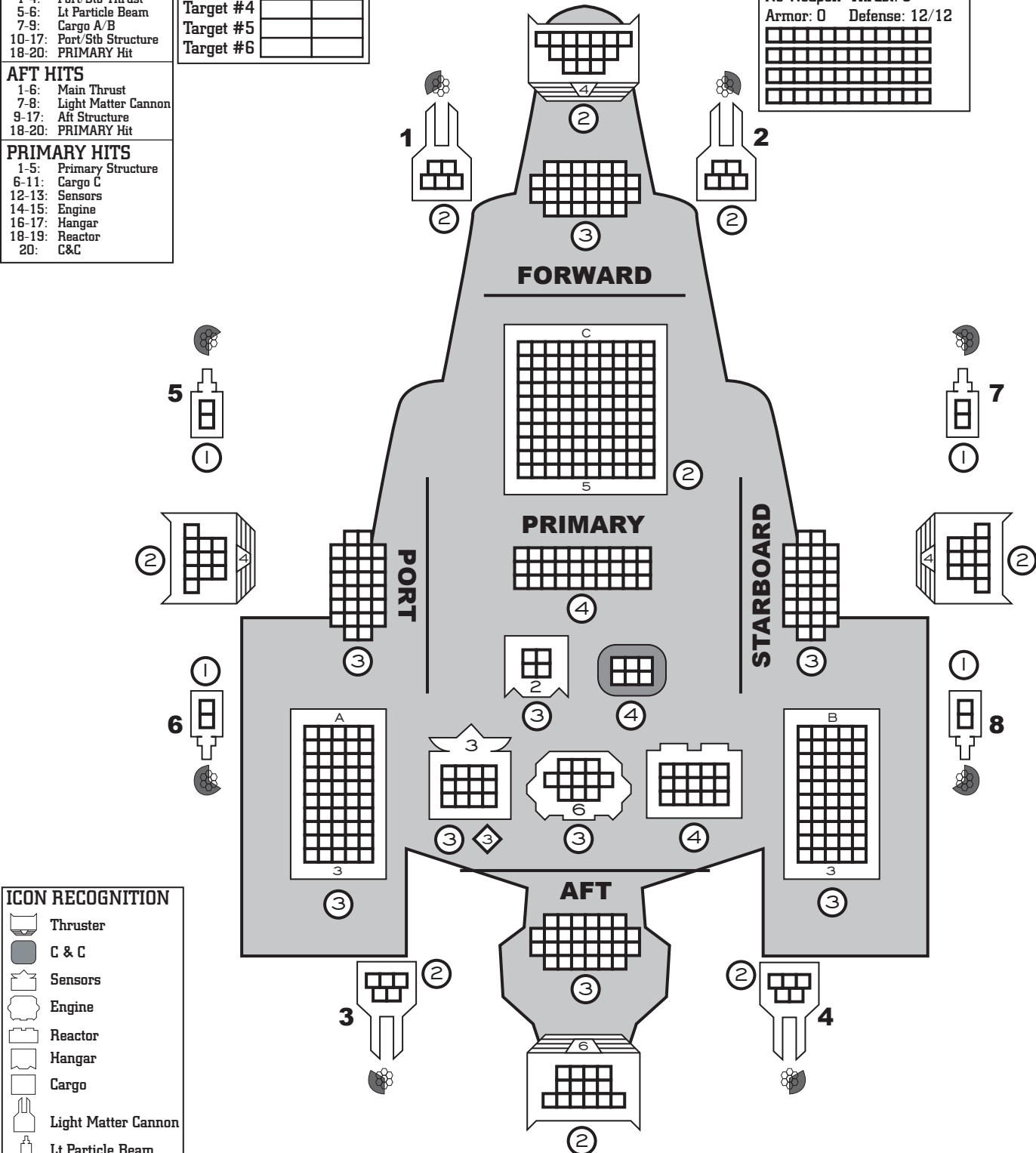
HANGAR

0 Fighters

4 Cargo Shuttles:

No Weapon Thrust: 3

Armor: 0 Defense: 12/12



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Light Matter Cannon
- Lt Particle Beam