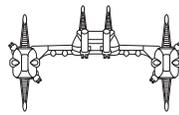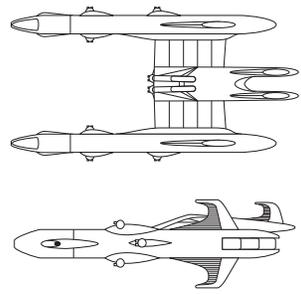Balvarin Variant (Rare)
Version 2: 2E/SF

Name: _____ Counter: _____

Centauri Balvarix Strike Carrier

SPECS
Class: Capital Ship
In Service: 2262
Point Value: 650
Ramming Factor: 240
Jump Delay: 16 Turns

MANEUVERING
Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS
Fwd/Aft Def: 16
Stb/Port Defense: 16
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Matter Cannon
Class: Matter
Modes: Standard
Damage: 2d10+2
Range Penalty: -1 per 2 hexes
Fire Control: +3/+3/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Twin Array
Class: Particle
Mode: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 2 per turn

MAIN HANGAR
12 Fighters
(Rutarian-Capable)
2 Shuttles: Thrust: 4
Armor: 0   Defense: 8/10

SIDE HANGARS
12 Med. Fighters Each
0 Shuttles

SENSOR DATA
Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

FORWARD HITS
1-2: Retro Thrust
3-8: Twin Array
9-18: Forward Struct
19-20: PRIMARY Hit

SIDE HITS
1-2: Port/Stb Thrust
3-4: Port/Stb Retro Thrust
5-6: Twin Array
7-8: Matter Cannon
9-11: Port/Stb Hangar
12-18: Port/Stb Struct
19-20: PRIMARY Hit

AFT HITS
1-7: Main Thrust
8-9: Twin Array
10-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Struct
9-10: Sensors
11-13: Engine
14-15: Jump Engine
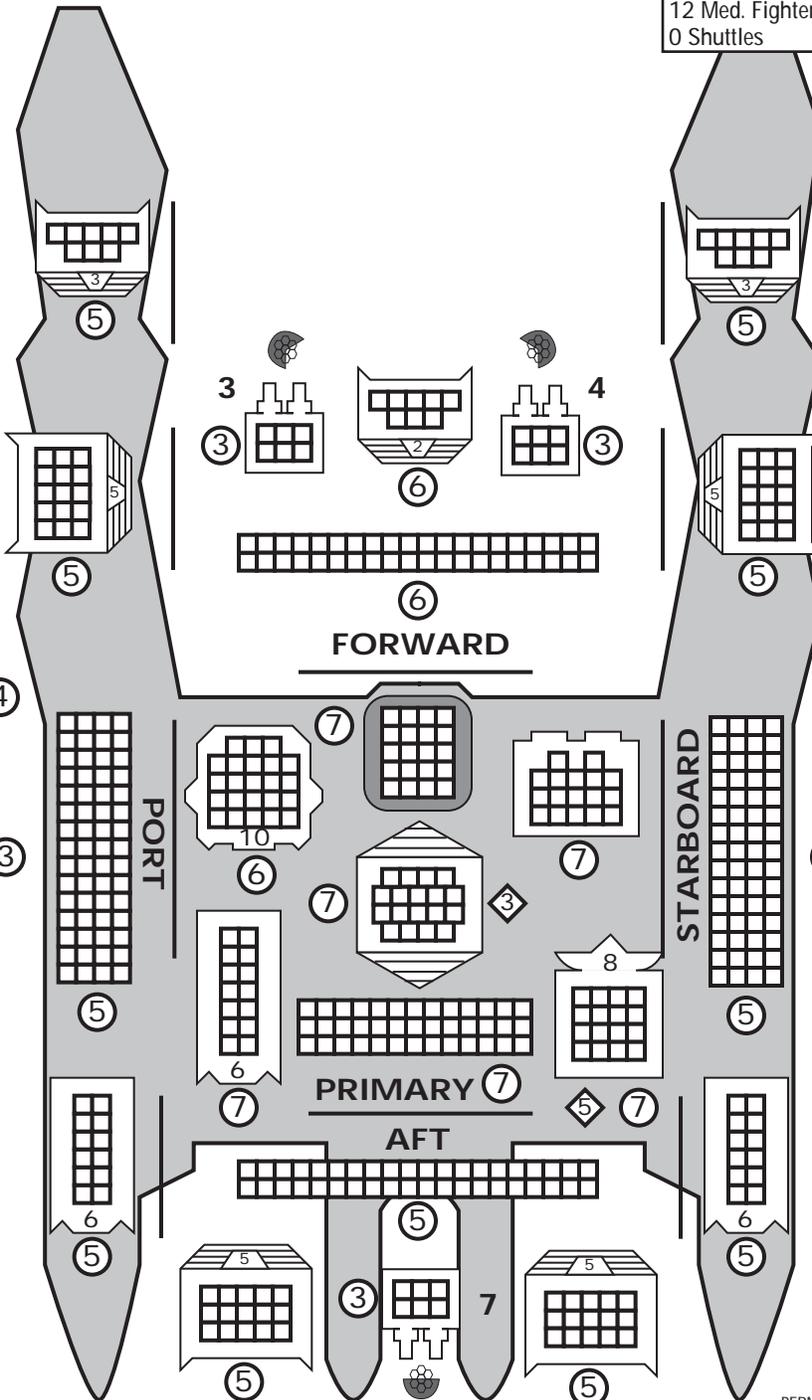16-17: Primary Hangar
18-19: Reactor
20: C & C

FORWARD

PORT

STARBOARD

PRIMARY

AFT

ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Jump Engine
Reactor
Hangar
Twin Array
Matter Cannon