

# Tacit Variant (Uncommon)

Version 1: 2E/V6

Name: \_\_\_\_\_ Counter: \_\_\_\_\_



## Centauri Taras Strike Destroyer

### SPECS

Class: Hvy Combat Vsl  
In Service: 2002  
Point Value: 355  
Ramming Value: 130  
Jump Delay: N/A

### MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 2/3 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

### COMBAT STATS

Fwd/Aft Defense: 11  
Stb/Port Defense: 13  
Engine Efficiency: 3/1  
Extra Power: +0  
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

### WEAPON DATA

**Med Plasma Cannon**  
Class: Plasma  
Modes: Standard  
Damage: 3d10+4 (-1 per 2 hexes)  
Range Penalty: -1 per hex  
Fire Control: +3/+1/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

### Lt Particle Beam

Class: Particle  
Modes: Standard  
Damage: 1d10+4  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+3  
Intercept Rating: -2  
Rate of Fire: 1 per turn

### FORWARD HITS

1-5: Retro Thrust  
6-9: Med Plasma Cannon  
10: Lt Particle Beam  
11-18: Forward Structure  
19-20: PRIMARY Hit

### AFT HITS

1-6: Main Thrust  
7-9: Lt Particle Beam  
10-18: Aft Structure  
19-20: PRIMARY Hit

### PRIMARY HITS

1-10: Primary Structure  
11-12: Port/Stb Thrust  
13-14: Sensors  
15-16: Engine  
17: Hangar  
18-19: Reactor  
20: C & C

### SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

### HANGAR

0 Fighters

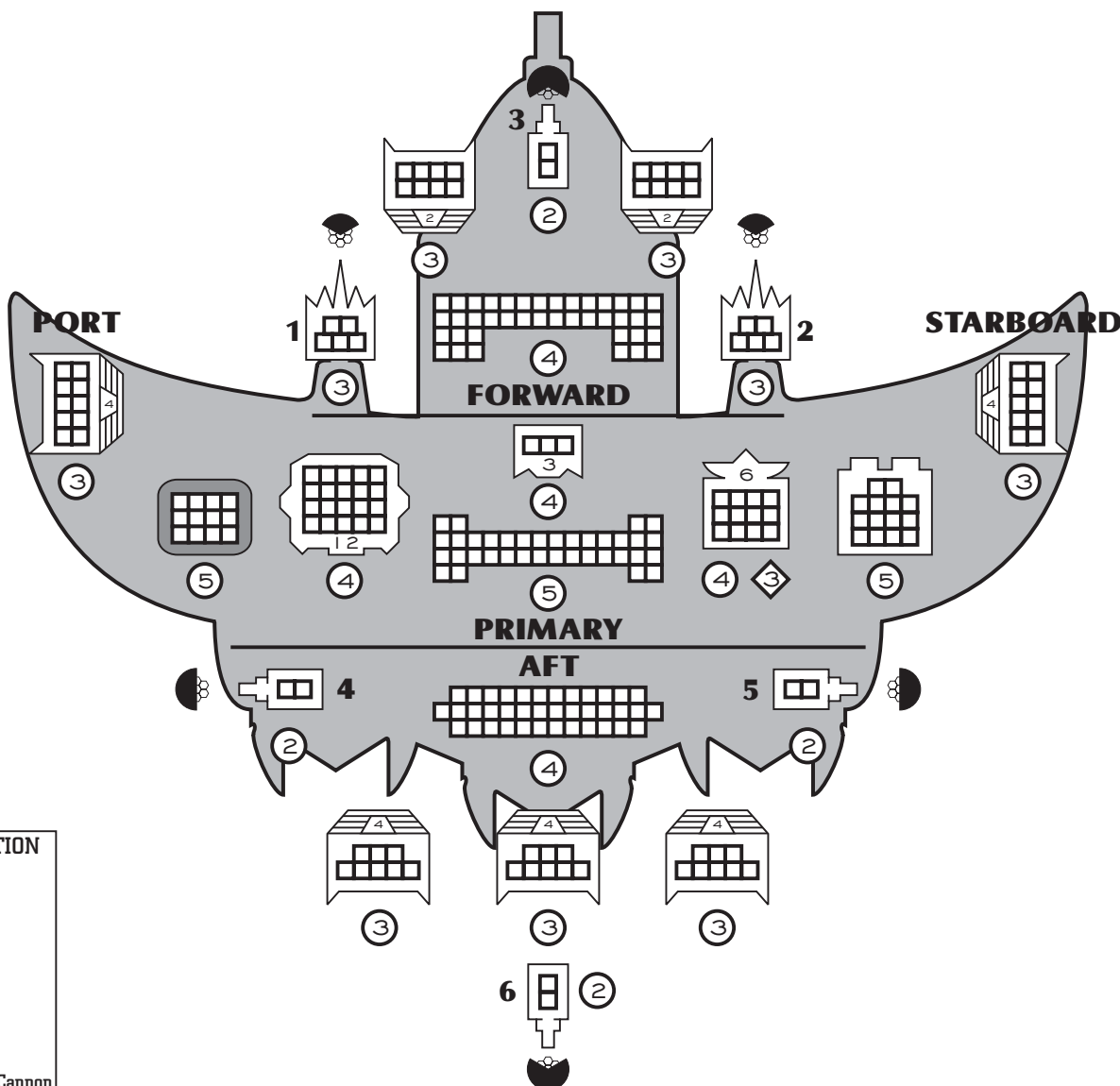
3 Shuttles Thrust: 3

Armor: 0 Defense: 10/11

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### ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Med Plasma Cannon
- Light Particle Beam