

Cascor Qoccata Supercarrier

SPECS

Class: Capital Ship
In Service: 2231
Point Value: 950
Ramming Factor: 300
Jump Delay: 24 Turns

MANEUVERING

Turn Cost: 1x Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 8 Thrust
Pivot Cost: 6+6 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 18
Stb/Port Defense: 19
Engine Efficiency: 9/1
Extra Power: 0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Rad Cannon

Class: Ion
Modes: Special
Damage: 2d10+10
Dmg vs Wpn/Thruster: 100%
Dmg vs Other: See rules
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/--
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Ion Cannon

Class: Ion
Modes: Raking
Damage: 2d10+10
Range Penalty: -1 per 4 hexes
Fire Control: +2/+2/+0
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Ion Torpedo

Class: Ballistic
Mode: Standard
Damage: 15
Range Penalty: None
Max Range: 50 hexes
Fire Control: +3/+1/-4
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Dual Ion Bolter

Class: Ion
Modes: Standard
Damage: 8
Range Penalty: -1 per hex
Fire Control: +2/+2/+2
Intercept Rating: -2
Rate of Fire: 2 per turn

SIDE HANGARS

12 Ultralight Fighters Each
0 Shuttles

MAIN HANGAR

24 Heavy Fighters
2 Shuttles: Thrust: 6
Armor: 0 Defense: 9/10

AFT HANGARS

12 Medium Fighters Each
0 Shuttles

FORWARD HITS

1-5: Retro Thrust
6-7: Rad Cannon
8-9: Dual Ion Bolter
10: Ion Torpedo
11-18: Forward Struct
19-20: PRIMARY Hit

SIDE HITS

1-3: Port/Stb Thrust
4-6: Ion Cannon
7-8: Ion Torpedo
9-10: Dual Ion Bolter
11: Port/Stb Hangar
12-18: Port/Stb Struct
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Jump Drive
9-10: Aft Hangar
11-12: Ion Cannon
13-14: Dual Ion Bolter
15-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS

1-10: Primary Struct
11-12: Sensors
13-14: Engine
15-17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES

Limited Deployment (33%)

SENSOR DATA

Defensive EW

Target #1

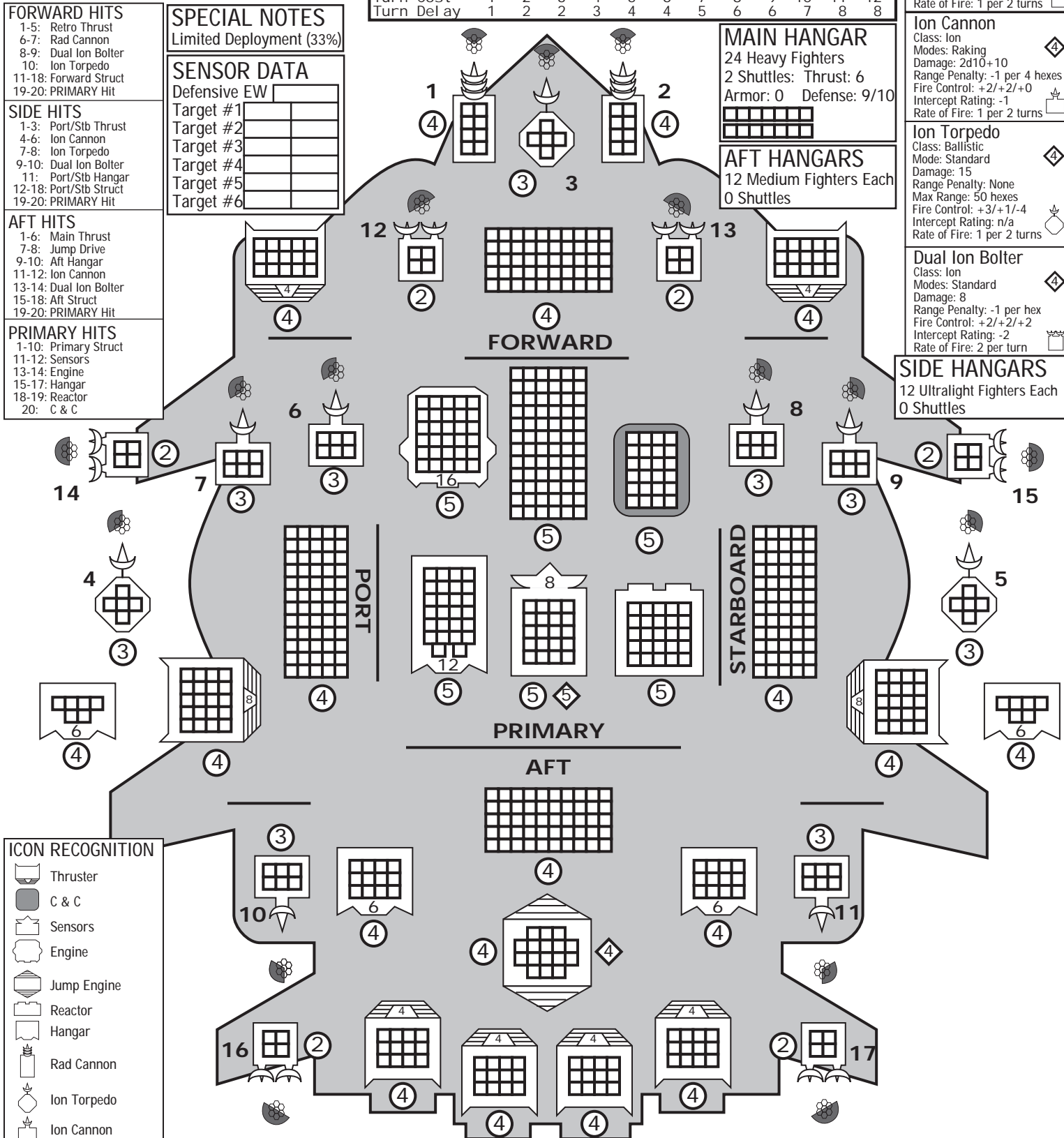
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Rad Cannon
- Ion Torpedo
- Ion Cannon
- Dual Ion Bolter