

# Cascor Crocti Advanced Carrier

## SPECS

Class: Hvy Combat Vsl  
In Service: 2269  
Point Value: 750  
Ramming Factor: 130  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

## COMBAT STATS




Fwd/Aft Defense: 14  
Stb/Port Defense: 15  
Engine Efficiency: 6/1  
Extra Power: 0  
Initiative Bonus: +6

WEAPON DATA

Ion Blaster
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Class: Ion  
Modes: Standard  
Damage: 1d10+12  
Range Penalty: -1 per 4 hexes  
Fire Control: +5/+4/+2  
Intercept Rating: -1  
Rate of Fire: 1 per turn

## Dual Ion Blaster

Class: Ion   
Mode: Standard  
Damage: 1d10+6  
Range Penalty: -1 per hex  
Fire Control: +5/+4/+3  
Intercept Rating: -2   
Rate of Fire: 2 per turn 

## FORWARD HITS

1-6: Retro Thrust  
7-8: Ion Blaster  
9-10: Dual Ion Blaster  
11-18: Forward Struct  
19-20: PRIMARY Hit

## AFT HITS

1-6: Main Thrust  
7-10: Hangars  
11-12: Dual Ion Blaster  
13-18: Aft Struct  
19-20: PRIMARY Hit

## PRIMARY HITS

1-8: Primary Struct  
9-11: Port/Stb Thrust  
12-13: Sensors  
14-16: Engine  
17-19: Reactor  
20: C & C

## SENSOR DATA

## Defensive EW

Target #1

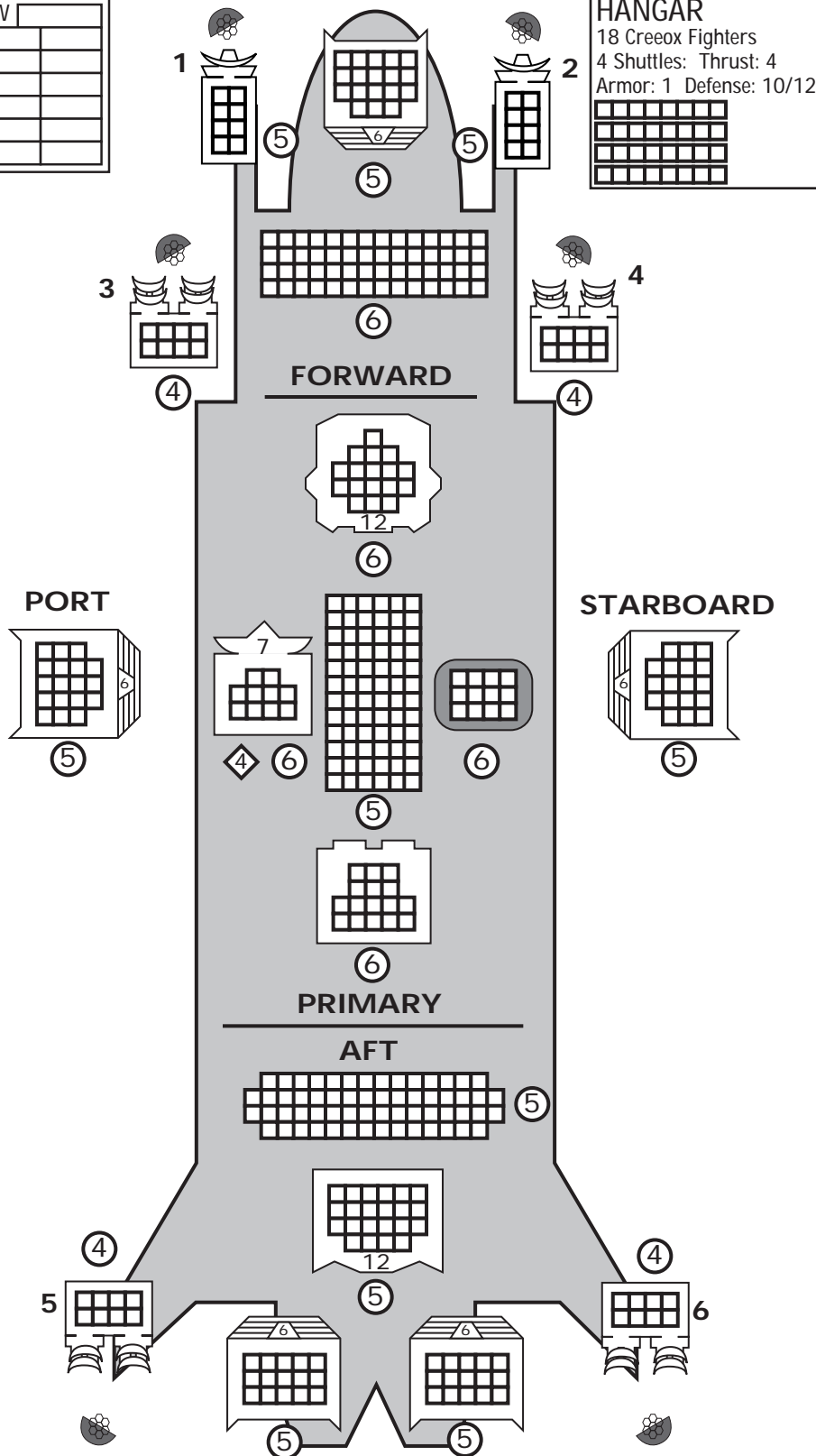
Target #2

Target #3

Target #4

Target #5

Target #6



## ICON RECOGNITION



Thruster



C &amp; C



## Sensors



Engine



Reactor



Hangar



Ion Blaster



Dual Ion Blaster