



Brakiri Torsha Scout Carrier

SPECS

Class: Capital Ship
In Service: 2251
Point Value: 800
Ramming Factor: 200
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 3/4 Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 16 (14)
Stb/Port Defense: 16 (14)
Engine Efficiency: 3/1
Extra Power: +0
Initiative Bonus: +0

WEAPON DATA

Graviton Pulsar
Class: Gravitic
Mode: Pulse
Damage: 10 1d2 Times
2 extra power: 1d3+1 pulses
4 extra power: 1d3+2 pulses
Maximum Pulses: 3, 4, or 5
Pulse Grouping: +1 per 4
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -1
Rate of Fire: 1 per turn

Gravitic Shield
Subtract Shield Factor from incoming chance to hit and any damage scored through arc. Defense rating shown in parenthesis () indicates value with shield active.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	3	4	5	6	6	7	8	9	9

GRAVITIC BOLT

This ship cannot use the gravitic bolt downgrade as it was never built with that weapon installed.

HANGAR

18 Fighters (12 Light)
2 Shuttles: Thrust: 3
Armor: 0 Defense: 8/8

FORWARD HITS

1-4: Retro Thrust
5-8: Graviton Pulsar
9-18: Forward Struct
19-20: PRIMARY Hit

SIDE HITS

1-4: Port/Stb Thrust
5-7: Gravitic Shield
8-9: Graviton Pulsar
10-18: Port/Stb Struct
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Graviton Pulsar
9-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Struct
9-10: Shield Generator
11-12: Sensors
13-14: Engine
15-17: Hangar
18-19: Reactor
20: C & C

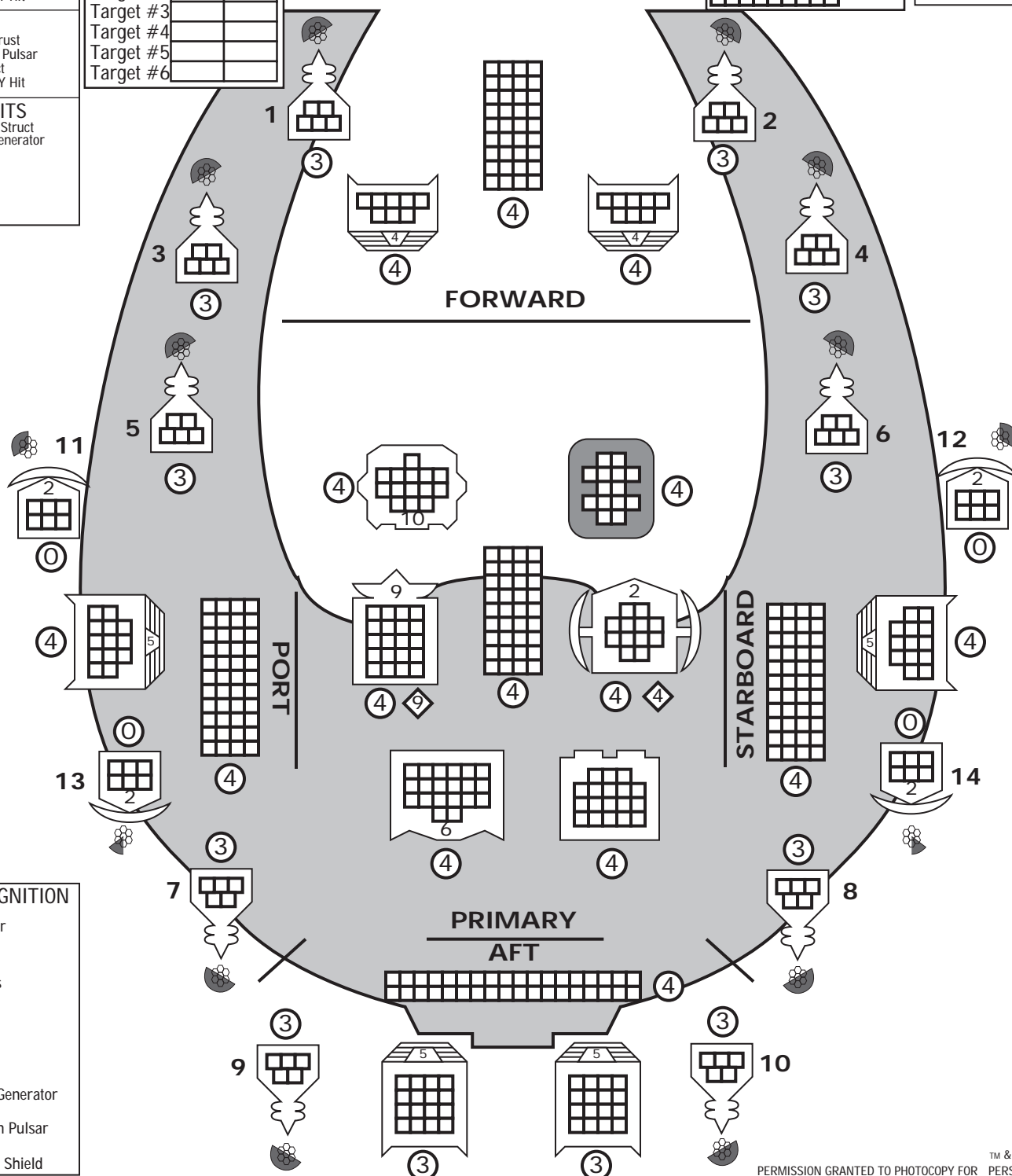
SPECIAL NOTES

Gravitic Drive System
ELINT Ship

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION

- Thrustor
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Graviton Pulsar
- Gravitic Shield