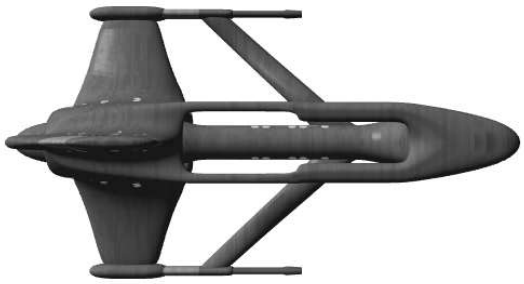
Avioki Variant (Uncommon)
Tor-Sikar LogTech

Version 2: 2E/SF

Name: _____ Counter: _____

Brakiri Batrado Armed Transport

BABYLON 5 WARS 2ND EDITION



SPECS
Class: Capital Ship
In Service: 2238
Point Value: 500
Ramming Factor: 210
Jump Delay: 28 Turns

MANEUVERING
Turn Cost: 1 x Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 18
Engine Efficiency: 4/1
Extra Power: +4
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Graviton Pulsar
Class: Gravitic
Mode: Pulse
Damage: 10 1d2 Times
2 extra power: 1d3+1 pulses
4 extra power: 1d3+2 pulses
Maximum Pulses: 3, 4, or 5
Pulse Grouping: +1 per 4
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -1
Rate of Fire: 1 per turn

Gravitic Bolt
Class: Gravitic
Mode: Standard
Damage: 9
2 extra power: 12 damage
4 extra power: 15 damage
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -1
Rate of Fire: 1 per turn

FORWARD HITS
1-4: Retro Thrust
5-7: Graviton Pulsar
8-18 Forward Struct
19-20: PRIMARY Hit

SIDE HITS
1-4: Port/Stb Thrust
5-8: Cargo
9-18: Port/Stb Struct
19-20: PRIMARY Hit

AFT HITS
1-6: Main Thrust
7-9: Graviton Pulsar
10-18: Aft Struct
19-20: PRIMARY Hit

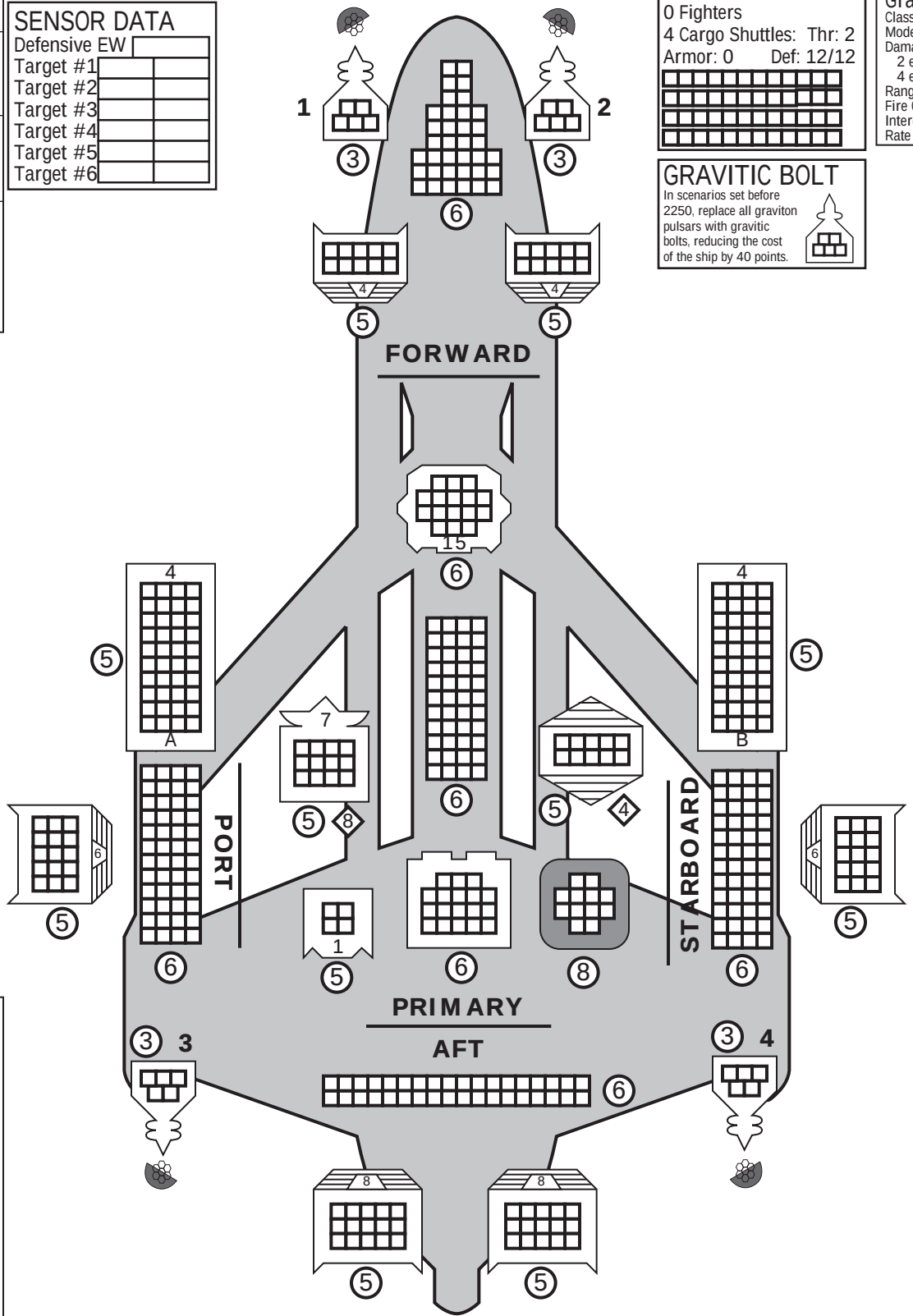
PRIMARY HITS
1-8: Primary Struct
9-10: Jump Drive
11-12: Sensors
13-15: Engine
16: Hangar
17-19: Reactor
20: C & C

SPECIAL NOTES
Gravitic Drive System

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
0 Fighters
4 Cargo Shuttles: Thr: 2
Armor: 0 Def: 12/12

GRAVITIC BOLT
In scenarios set before 2250, replace all graviton pulsars with gravitic bolts, reducing the cost of the ship by 40 points.



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Jump Engine
Reactor
Hangar
Cargo
Graviton Pulsar

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