



Brakiri Helsanka Heavy Cruiser

SPECS

Class: Capital Ship
In Service: 2257
Point Value:
Ramming Factor: 210
Jump Delay: 28 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 18
Engine Efficiency: 4/1
Extra Power: 0
Initiative Bonus: +0

WEAPON DATA

Graviton Pulsar
Class: Gravitic
Mode: Pulse
Damage: 10 1d2 Times
2 extra power: 1d3+1 pulses
4 extra power: 1d3+2 pulses
Maximum Pulses: 3, 4, or 5
Pulse Grouping: +1 per 4
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -1
Rate of Fire: 1 per turn

Graviton Beam
Class: Gravitic
Mode: Raking
Damage: 5d10+12
Range Penalty: -1 per 4 hexes
Fire Control: +3/+2/-5
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Gravitic Bolt
Class: Gravitic
Mode: Standard
Damage: 9
2 extra power: 12 damage
4 extra power: 15 damage
Range Penalty: -1 per hex
Fire Control: +2/+2/+4
Intercept Rating: -1
Rate of Fire: 1 per turn

Gravitic Shifter
Class: Gravitic
Effect: Turns target
Damage: None
Range Penalty: -1 per hex
Fire Control: +5/+3/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

FORWARBITS
1-4Retro Thrust
5-7Graviton Pulsar
8-18Forward Struct
19-20PRIMARY Hit

SIDE HITS
1-4Port/Stb Thrust
5-6Graviton Beam
7-8Graviton Pulsar
9:Gravitic Shifter
9-18Port/Stb Struct
19-20PRIMARY Hit

AFT HITS
1-6Main Thrust
7-9Graviton Pulsar
10-18Aft Struct
19-20PRIMARY Hit

PRIMARY HITS
1-8Primary Struct
9-10Jump Drive
11-12Sensors
13-15Engine
16Hangar
17-19Reactor
20C & C

SPECIAL NOTES

Gravitic Drive System

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

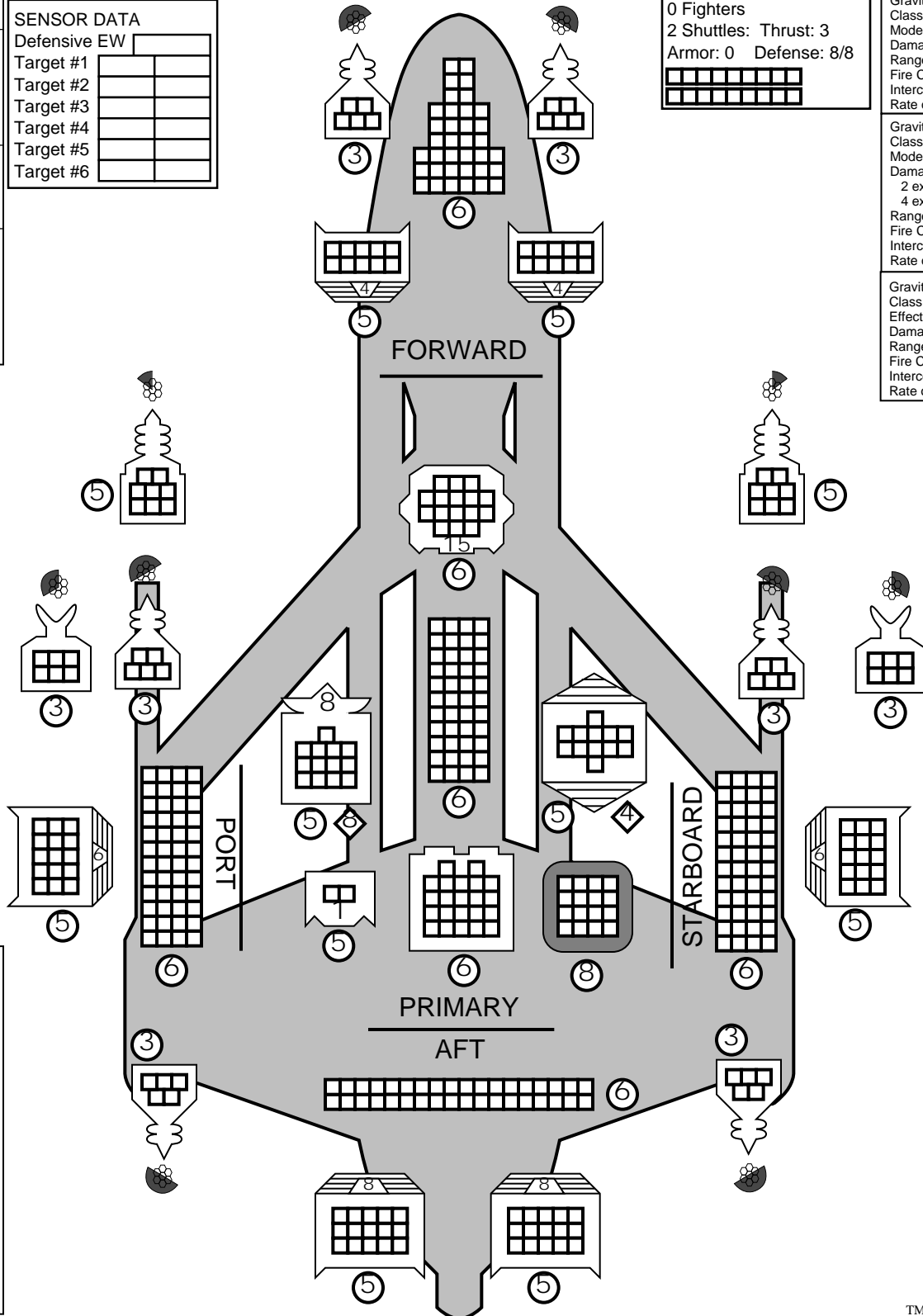
Target #6

HANGAR

0 Fighters

2 Shuttles: Thrust: 3

Armor: 0 Defense: 8/8



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Graviton Beam
- Graviton Pulsar
- Gravitic Shifter