

Antarean Nk Altaran Heavy Warship

SPECS		MANEUVERING							COMBAT STATS				
Class: Capital Ship		Turn Cost: 2/3 Speed							Fwd/Aft Defense: 16				
In Service: 2252		Turn Delay: 2/3 Speed							Stb/Port Defense: 17				
Point Value: 1100		Accel/Decel Cost: 4 Thrust							Engine Efficiency: 2/1				
Ramming Factor: 300		Pivot Cost: 2+2 Thrust							Extra Power: +0				
Jump Delay: 18 Turns		Roll Cost: 2+2 Thrust							Initiative Bonus: +6				
Speed	1	2	3	4	5	6	7	8	9	10	11	12	
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8	
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8	

WEAPON DATA

Improved Particle Beam
 Class: Particle
 Modes: Standard
 Damage: 1d10+10
 Range Penalty: -1 per 3 hexes
 Fire Control: +4/+3/+1
 Intercept Rating: -1
 Rate of Fire: 1 per turn

Dual Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Guardian Array

Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Class: Particle
Mode: Standard
Damage: 1d10+5
Fire Control: --/--/+8
Range Penalty: -3 per hex

FORWARD HITS

1-4: Retro Thrust
5-6: Imp. Particle Beam
7-8: Dual Particle Beam
9-10: Guardian Array
11-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS

1-5: Port/Stbd Thrust
6-9: Dual Particle Beam
10-18: Port/Stbd Structure
19-20: PRIMARY Hit

AFT HITS

1-4: Main Thrust
5-7: Imp. Particle Beam
8-9: Dual Particle Beam
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-9: Primary Structure
10: Jump Engine
11-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5
Target #6

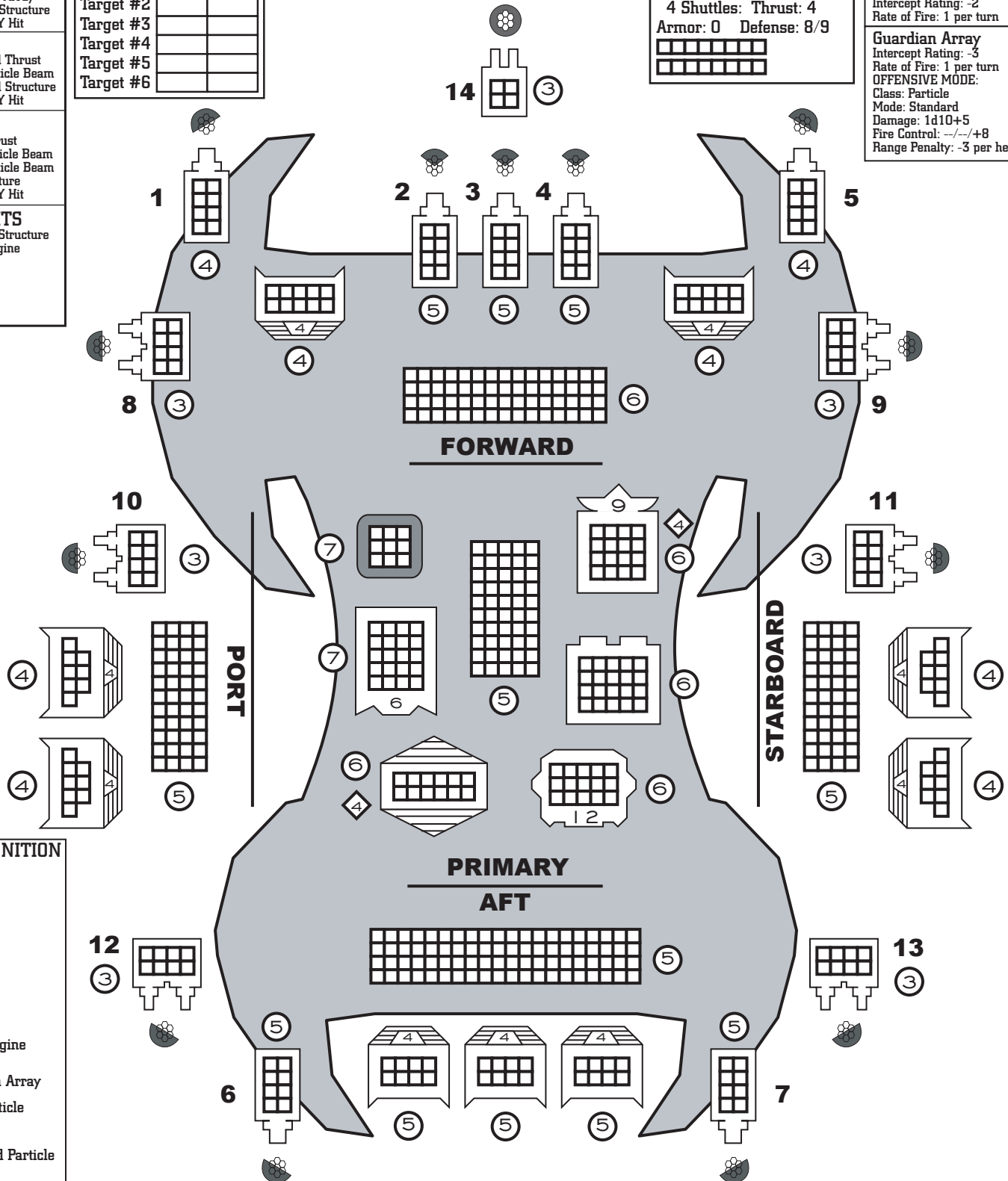
target #6

HANGAR

18 Fighters

4 Shuttles: Thrust: 4

Armor: 0 Defense: 8/9



ICON RECOGNITION

